

# TCAD for .NET

*for Visual Studio & Delphi.NET*



## User Manual

# TCAD for .NET Edition

**?2007 ... HuZhou HongDi science technology development  
co.,ltd.**

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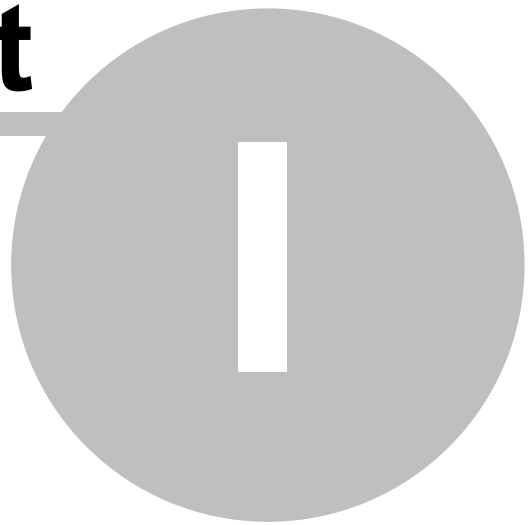
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# Part

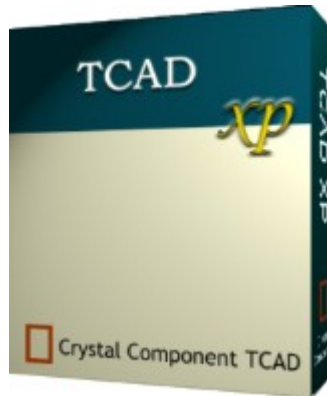
---



# 1 Introduction

## 1.1 What is TCAD for .NET

TCAD for .NET is a component that will help you write vector graphics applications. Shapes can be interacted with by mouse or code. It is easy to use, effective and powerful. It will save you valuable time.



If you want add some CAD-Drawing function into application , using OLE mode, it is too tired to understand its concept..., programming it from zero, There is more work waiting for you! Now, You can using TCAD for .NET to help you write application. Easy to create and use VECTOR shape in your application developing ,only controled by mouse. Now, You can using TCAD for .NET to help you writing application on .NET environment.

### ***Key Features***

#### **Shape Types**

- Line
- LinkLine
- PolyLine
- Polygon
- RuleLine
- Rectangle
- Ellipse
- LinkPoint
- LineLinkLine
- Image
- Text
- EllliArc
- PolyBezier
- User define shapes

#### **Grouping/Ungrouping**

#### **Multi-Layers**

#### **Create/Move/Resize/Rotate/ shape by code**

#### **Save/Load to/from DiskFile/Database**

## Easy to create user-define shape

## Support 4 mode coordinates

### *Detail information*

Drawing shapes on the designer canvas by mouse actions or code.

Modifying the drawn shapes.

Support multi-layers, printing/deleting/visible invisible layer(s).

Using all colors possible.

Supporting link line shape

Using different style of pens ,different style of brushes if you need.

Creating text objects with any font installed in the system.

Necessarily shape action related events published.

Using page formats like (A0,A1,A2,A3,A4,letter, etc.) or custom sizes.

-----  
Can Undo and set undo step size

Cutting, copying, pasting and deleting the shapes.

Ordering the shapes(SendToBack, BringToFront, etc.)

Rotating, Dragging and Scaling the shapes by mouse or code.

Aligning the shape in any style.

Easy to create user-define combine shape

Snapping the mouse point to grids,set grid width or height.

Support 24 gradient style fill mode

-----  
Locking/Unlocking Shape

Showing HotSpot of a shape or hiding.

Grouping and ungrouping the shapes.

Zooming and panning, viewing the drawing in any scale.

Showing hints when mouse enter a shape.

-----  
Saving the drawing as disk file or stream(database) and opening it.

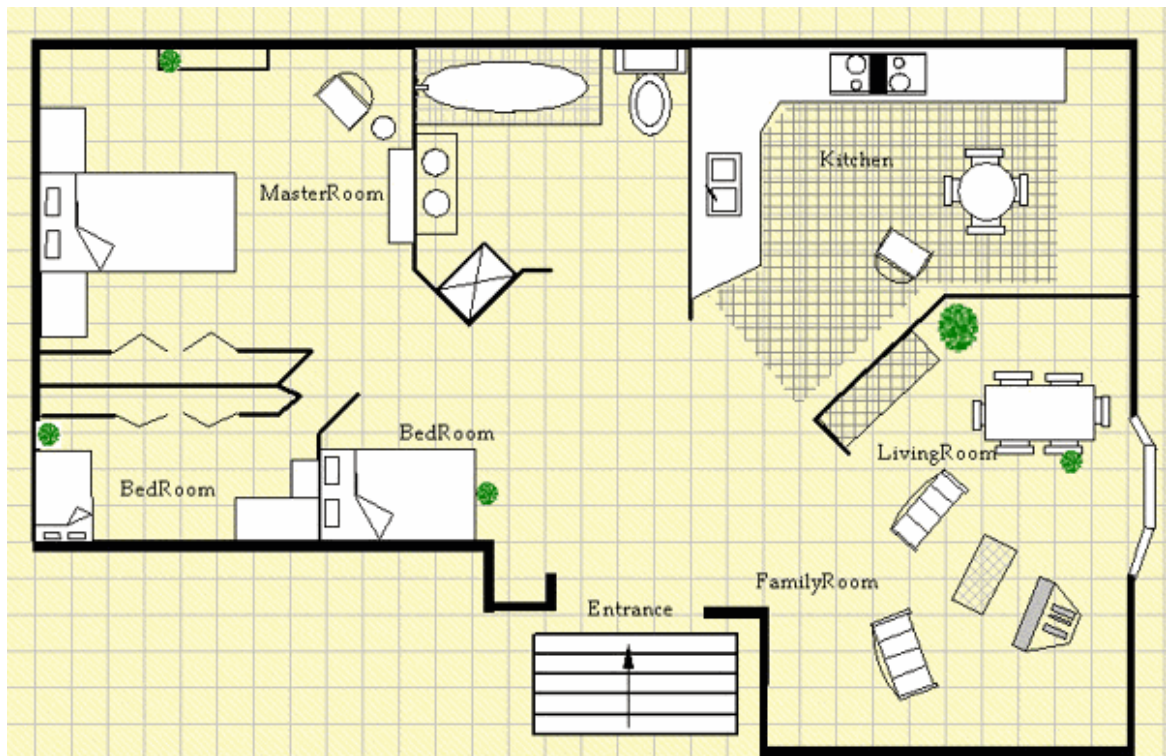
Printing the drawing to the printer and/or plotter.

-----  
Inserting bitmaps to the drawing.

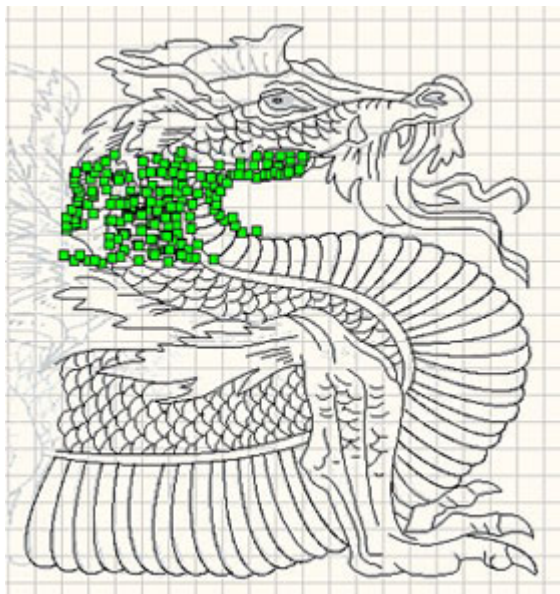
Scaling, rotating,dragging bitmaps like a shape.

Exporting the drawing as WMF,bitmap,Jpg,dxf(R12) file.

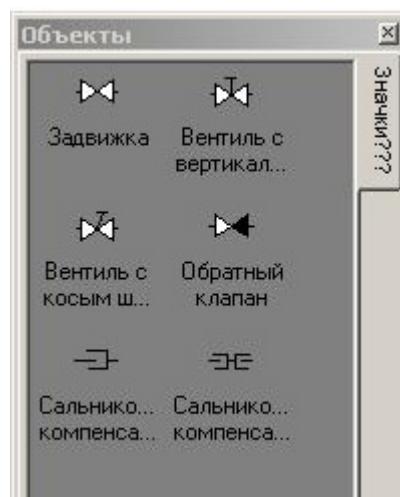
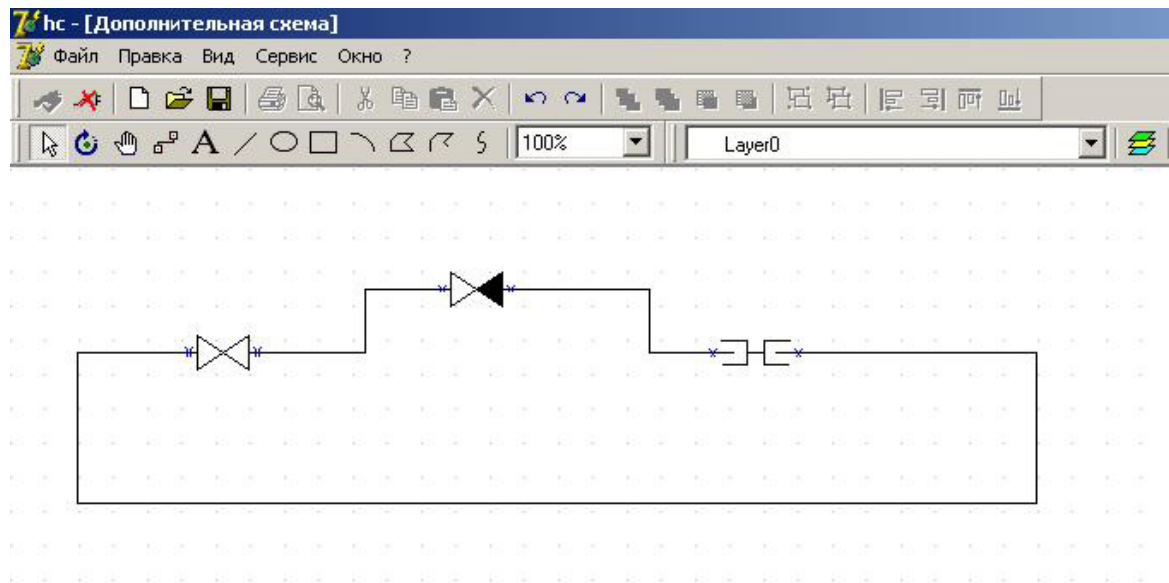
## 1.2 Application screenshot



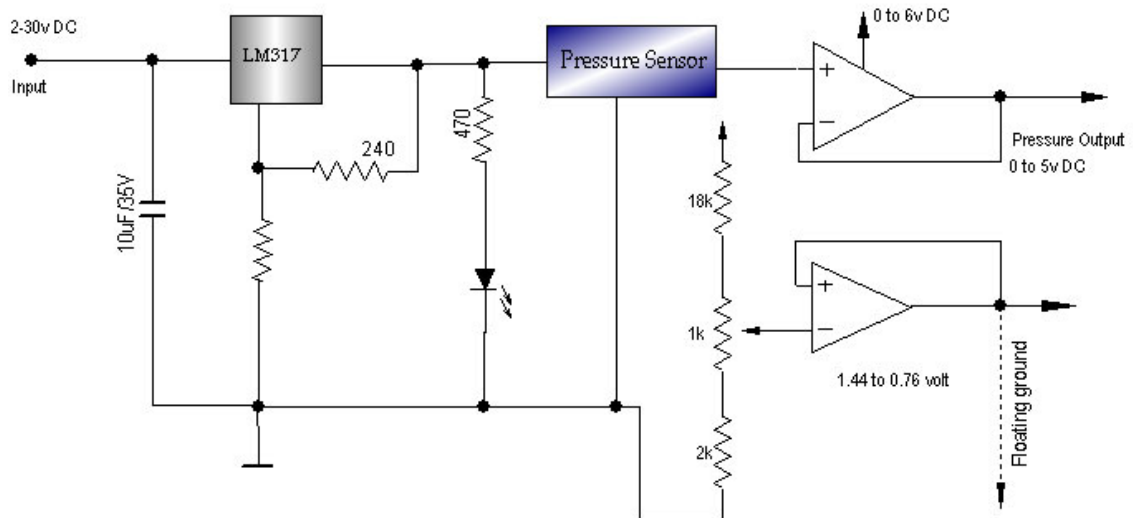
It is a house plan drawing sample, no lib need to draw this, fast and easy.



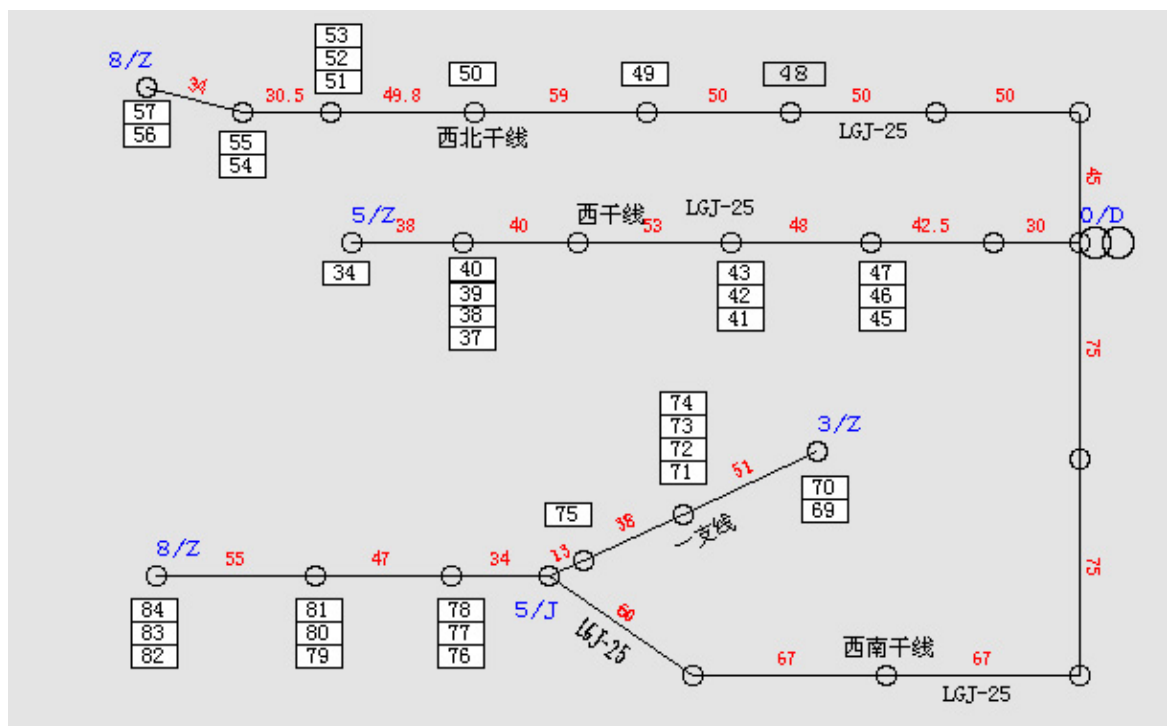
Design of vector drawings from cnc machines .Using TMyElliArc to create this complex dragon.



Hydraulic Design



Electric drawing, library need, and support link line, TCAD is a powerful "link line style" dr.



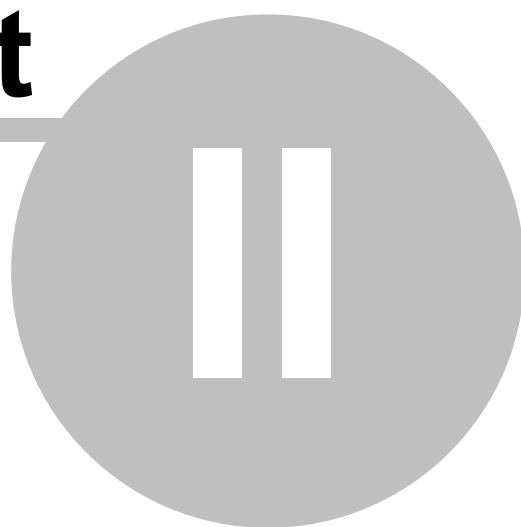
Project: Electric device manager  
Company: xian college, China





# Part

---



## 2 Defines

```
public enum MyAlignment
{
    Center, Left, Right
}
```

```
public enum MyArcMode
{
    Circle, Ellipse
}
```

```
public enum MyArcStyle
{
    Arc, Chord, Sector
}
```

```
public enum MyArrowStyle
{
    Double, Left, None, Right
}
```

```
public enum MyBackgroundBitmapMode
{
    Center, LeftTop, Stretch, Tiled
}
```

```
public enum MyBlockMode
{
    Merge, Import
}
```

```
public enum MyDragMode
{
    Both, Horizontal, Vertical
}
```

```
public enum MyDrawType
{
```

```
    Close, Selecting, RotateSelecting, Line, RuleLine, LinkLine, PolyLine, Polygon, PolylinePolygonPointRemoving, PolylinePolygonPointAdding, Rectangle, Image, Ellipse, Text, LinkPoint, LineLinkLine, PolyBezier, ElliArc, FreeLine, RoundRectangle, WaveLine
}
```

```
public enum MyGridType
{
    Pixel, Line, None
}
```

```
public enum MyLinklineDrawStyle
{
    HorizontalVertical, Free
}
```

```
public enum MyLinklineEndPoint
{
    Start, End
}
```

```
public enum MyLinklineStyle
```

```
{
    Free,Horizontal,Vertical
}

public enum MyPageOrientation
{
    Portrait,Landscape
}

public enum MyPageStyle
{
    A0,A1,A2,A3,A4,A5,B3,B4,B5,Custom
}

public enum MyTickStyle
{
    Line,None
}

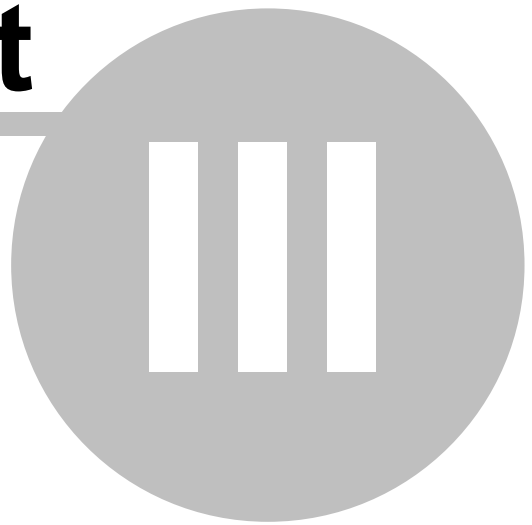
public enum MyUnitType
{
    Pixel,Millimeter,Centimeter,Decimeter,Meter,Inch
}

public enum MyVAlignment
{
    Bottom,Middle,Top
}

public enum MyXYMode
{
    Mode0,Mode1,Mode2,Mode3
}
```

# Part

---



## 3 MyCAD

MyCAD is a powerful 2D drawing component.

### 3.1 Properties

#### 3.1.1 Alpha

```
public Byte Alpha {get; set;}
```

**Description:**

Set the shape's transparency, value is 0 to 255.

**Example:**

```
myShape.Alpha = 100;
```

#### 3.1.2 ArrowAngle

```
public Int32 ArrowAngle {get; set;}
```

**value:**

Set the Line and PolyLine 's arrow angle. value is between: 0 - 359.

**Example:**

```
myCAD1.ArrowAngle = 50;
```

**See also:**

[ArrowLength](#)

[ArrowOffset](#)

[ArrowStyle](#)

#### 3.1.3 ArrowLength

```
public Byte ArrowLength {get; set;}
```

**value:**

Set the Line and PolyLine 's arrow Length. value is between: 10-50.

**Example:**

```
myCAD1.ArrowLength = 30;
```

**See also:**

[ArrowAngle](#)

[ArrowOffset](#)

[ArrowStyle](#)

#### 3.1.4 ArrowOffset

```
public Byte ArrowOffset {get; set;}
```

**value:**

When a Line shape is drawn with an arrow, the ArrowOffset specifies how many pixels from the end of the line the arrow is drawn. Value is between: 0 - 255, default is 0.

**Example:**

```
myCAD1.ArrowOffset = 0;
```



```
myCAD1.ArrowOffset = 16;
```



See also:

[ArrowAngle](#)  
[ArrowLength](#)  
[ArrowStyle](#)

### 3.1.5 ArrowStyle

```
public MyArrowStyle ArrowStyle {get; set;}
```

**value:**

Set the Line and PolyLine 's arrow style;

**Example:**

```
myCAD1.ArrowStyle = MyArrowStyle.Left;
```

See also:

[ArrowAngle](#)  
[ArrowLength](#)  
[ArrowOffset](#)

### 3.1.6 BackgroundBitmap

```
public Bitmap BackgroundBitmap {get; set;}
```

**value:**

Set the background bitmap for MyCAD, And clear it, Set the BackgroundBitmap = [null](#);

**Example:**

```
openFileDialog1.InitialDirectory = Application.ExecutablePath;  
openFileDialog1.Filter = "BMP(*.bmp)|*.bmp|JPEG(*.jpg;*.jpe;*.jpeg)|*.jpg;*.jpe;*.jpeg|All  
files(*.*)|*.*";  
if (openFileDialog1.ShowDialog() == DialogResult.OK)  
{  
    Bitmap myBitmap = new Bitmap(openFileDialog1.FileName);  
    myCAD1.BackgroundBitmap = myBitmap;  
}
```

See also:

[BackgroundBitmapMode](#)

### 3.1.7 BackgroundBitmapMode

```
public MyBackgroundBitmapMode BackgroundBitmapMode {get; set;}
```

**value:**

Set the show style of background bitmap.

**Example:**

```
myCAD1.BackgroundBitmapMode = MyBackgroundBitmapMode.Center;
```

See also:

[BackgroundBitmap](#)

### 3.1.8 BackgroundColor

```
public Color BackgroundColor {get; set;}
```

value:

Specifies the background color.

Example:

```
myCAD1.BackgroundColor = Color.White;
```

### 3.1.9 Brush

```
public Brush Brush {get; set;}
```

value:

Set the brush of MyCAD that you need.

Example:

If you want to know more property about Brush, please check the example named **StartBrush** and read the code.

See also:

[BrushShow](#)

### 3.1.10 BrushShow

```
public Boolean BrushShow {get; set;}
```

value:

Show/not show the fill style of Brush.

Example:

```
myCAD1.BrushShow = true;
```

See also:

[Brush](#)

### 3.1.11 CrossLine

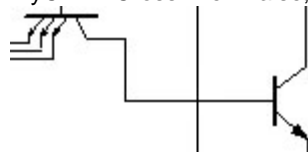
```
public Boolean CrossLine {get; set;}
```

value:

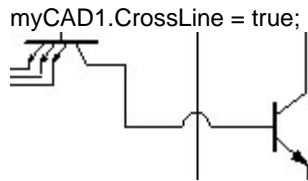
It is used for MyLinkLine drawing feature, when it is true, the drawing speed lower than false;

Example:

```
myCAD1.CrossLine = false;
```







See also:

[MyLinkLine](#)

### 3.1.12 DragMode

```
public MyDragMode DragMode {get; set;}
```

value:

It can help you drag shape, when value is Horizontal then the shape drag in horizontal when value is Vertical then the shape drag in vertical.

Example:

```
myCAD1.DragMode = MyDragMode.Horizontal;
```

### 3.1.13 DrawType

```
public MyDrawType DrawType {get; set;}
```

value:

Set the draw type of mouse drawing.

Example:

```
myCAD1.DrawType = MyDrawType.Rectangle;
```

### 3.1.14 GridColor

```
public Color GridColor {get; set;}
```

value:

Set the grid color.

Example:

```
myCAD1.GridColor = Color.Red;
```

See also:

[GridHeight](#)

[GridPenSize](#)

[GridShow](#)

[GridType](#)

[GridWidth](#)

### 3.1.15 GridHeight

```
public Int32 GridHeight {get; set;}
```

value:

Set the grid height.

Example:

```
myCAD1.GridHeight = 50;
```

See also:

[GridColor](#)  
[GridPenSize](#)  
[GridShow](#)  
[GridType](#)  
[GridWidth](#)

### 3.1.16 GridPenSize

```
public Int32 GridPenSize {get; set;}
```

**value:**

Set the grid pen size.

**Example:**

```
myCAD1.GridPenSize = 2;
```

See also:

[GridColor](#)  
[GridHeight](#)  
[GridShow](#)  
[GridType](#)  
[GridWidth](#)

### 3.1.17 GridShow

```
public Boolean GridShow {get; set;}
```

**value:**

Show or not show the grid.

**Example:**

```
myCAD1.GridShow = true;
```

See also:

[GridColor](#)  
[GridHeight](#)  
[GridPenSize](#)  
[GridType](#)  
[GridWidth](#)

### 3.1.18 GridType

```
public MyGridType GridType {get; set;}
```

**value:**

Set the grid type.

**Example:**

```
myCAD1.GridType = MyGridType.Pixel;
```

See also:

[GridColor](#)  
[GridHeight](#)  
[GridPenSize](#)

[GridShow](#)  
[GridWidth](#)

### 3.1.19 GridWidth

```
public Int32 GridWidth {get; set;}
```

**value:**

Set the grid width.

**Example:**

```
myCAD1.GridWidth = 50;
```

**See also:**

[GridColor](#)  
[GridHeight](#)  
[GridPenSize](#)  
[GridShow](#)  
[GridType](#)

### 3.1.20 HotColor

```
public Color HotColor {get; set;}
```

**value:**

Specifies the color of the hot square.

**Example:**

```
myCAD1.HotColor = Color.Yellow;
```

**See also:**

[HotShow](#)  
[HotSize](#)

### 3.1.21 HotShow

```
public Boolean HotShow {get; set;}
```

**value:**

Show or not the hot square.

**Example:**

```
myCAD1.HotShow = false;
```

**See also:**

[HotColor](#)  
[HotSize](#)

### 3.1.22 HotSize

```
public Byte HotSize {get; set;}
```

**value:**

Set the hot size.

**Example:**

```
myCAD1.HotSize = 8;
```

See also:

[HotColor](#)

[HotShow](#)

### 3.1.23 LabelValue

```
public Label LabelValue {get; set;}
```

value:

Show the parameter about the current shape. It can show the length of a MyLine or height and width of a MyRectangle.

Example:

```
myCAD1.LabelValue = Label1;
```

See also:

[LabelXY](#)

### 3.1.24 LabelXY

```
public Label LabelXY {get; set;}
```

value:

Show current mouse cursor 's coordinate, it is changed by mouse moving;

Example:

```
myCAD1.LabelXY = Label1;
```

See also:

[LabelValue](#)

### 3.1.25 LinklineAroundShape

```
public Boolean LinklineAroundShape {get; set;}
```

value:

Move around a shape or not when drawing a link line to cross a shape.

Example:

```
myCAD1.LinklineAroundShape = true;
```

See also:

[LinklineDrawStyle](#)

### 3.1.26 LinklineDrawStyle

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### 3.1.27 OperateAllLayer

`public Boolean OperateAllLayer {get; set;}`

**value:**

Specifies the operate object is the all layers or not.

**Example:**

`myCAD1.OperateAllLayer = false;`

### 3.1.28 PageFoot

`public String PageFoot {get; set;}`

**value:**

Specifies the foot text of the page.

**Example:**

`myCAD1.PageFoot = "TCAD for .NET";`

**See also:**

[PageFootAlignment](#)  
[PageFootFont](#)  
[PageFootToBottom](#)

### 3.1.29 PageFootAlignment

`public MyAlignment PageFootAlignment {get; set;}`

**value:**

Specifies the position of page foot.

**Example:**

`myCAD1.PageFootAlignment = MyAlignment.Center;`

**See also:**

[PageFoot](#)  
[PageFootFont](#)  
[PageFootToBottom](#)

### 3.1.30 PageFootFont

`public` Font PageFootFont {get; set;}

**value:**

Specifies the font of page foot.

**Example:**

```
myCAD1.PageFootFont = myCAD1.Font;
```

**See also:**

[PageFoot](#)

[PageFootAlignment](#)

[PageFootToBottom](#)

### 3.1.31 PageFootToBottom

`public` Byte PageFootToBottom {get; set;}

**value:**

Specifies the margin of page foot to bottom.

**Example:**

```
myCAD1.PageFootToBottom = 20;
```

**See also:**

[PageFoot](#)

[PageFootAlignment](#)

[PageFootFont](#)

### 3.1.32 PageHead

`public` String PageHead {get; set;}

**value:**

Specifies the head text of the page.

**Example:**

```
myCAD1.PageHead = "TCAD for .NET";
```

**See also:**

[PageHeadAlignment](#)

[PageHeadFont](#)

[PageHeadToTop](#)

### 3.1.33 PageHeadAlignment

`public` MyAlignment PageHeadAlignment {get; set;}

**value:**

Specifies the position of page head.

**Example:**

```
myCAD1.PageHeadAlignment = MyAlignment.Right;
```

**See also:**

[PageHead](#)

[PageHeadFont](#)  
[PageHeadToTop](#)

### 3.1.34 PageHeadFont

`public` Font PageHeadFont {get; set;}

**value:**  
Specifies the font of page head.

**Example:**  
`myCAD1.PageHeadFont = myCAD1.Font;`

**See also:**  
[PageHead](#)  
[PageHeadAlignment](#)  
[PageHeadToTop](#)

### 3.1.35 PageHeadToTop

`public` Byte PageHeadToTop {get; set;}

**value:**  
Specifies the margin of page head to top.

**Example:**  
`myCAD1.PageHeadToTop = 20;`

**See also:**  
[PageHead](#)  
[PageHeadAlignment](#)  
[PageHeadFont](#)

### 3.1.36 PageHeight

`public` Int64 PageHeight {get; set;}

**value:**  
Specifies the height of page.

**Example:**  
`myCAD1.PageHeight = 200;`

**See also:**  
[PageWidth](#)

### 3.1.37 PageOrientation

`public` MyPageOrientation PageOrientation {get; set;}

**value:**  
Specifies the orientation of page.

**Example:**  
`myCAD1.PageOrientation = MyPageOrientation.Landscape;`

### 3.1.38 PageStyle

```
public MyPageStyle PageStyle {get; set;}
```

**value:**

Specifies the style of page.

**Example:**

```
myCAD1.PageStyle = MyPageStyle.A4;
```

### 3.1.39 PageWidth

```
public Int64 PageWidth {get; set;}
```

**value:**

Specifies the width of page.

**Example:**

```
myCAD1.PageWidth = 200;
```

**See also:**

[PageHeight](#)

### 3.1.40 Pen

```
public Pen Pen {get; set;}
```

**value:**

Set the pen of MyCAD that you need.

**Example:**

```
myCAD1.Pen.Width = 2;  
myCAD1.Pen.Color = Color.Green;
```

### 3.1.41 PrintBackground

```
public Boolean PrintBackground {get; set;}
```

**value:**

Specifies the background print or not.

**Example:**

```
myCAD1.PrintBackground = true;
```

**See also:**

[PrintBorder](#)

### 3.1.42 PrintBorder

```
public Boolean PrintBorder {get; set;}
```

**value:**

Specifies the border print or not.

**Example:**

```
myCAD1.PrintBorder = true;
```

**See also:**



[PrintBackground](#)**3.1.43 PrintBorderToBottom**

`public` Byte PrintBorderToBottom {get; set;}

**value:**  
Specifies the margin of border to bottom.

**Example:**  
`myCAD1.PrintBorderToBottom = 50;`

**See also:**  
[PrintBorderToLeft](#)  
[PrintBorderToRight](#)  
[PrintBorderToTop](#)

**3.1.44 PrintBorderToLeft**

`public` Byte PrintBorderToLeft {get; set;}

**value:**  
Specifies the margin of border to left.

**Example:**  
`myCAD1.PrintBorderToLeft = 50;`

**See also:**  
[PrintBorderToBottom](#)  
[PrintBorderToRight](#)  
[PrintBorderToTop](#)

**3.1.45 PrintBorderToRight**

`public` Byte PrintBorderToRight {get; set;}

**value:**  
Specifies the margin of border to right.

**Example:**  
`myCAD1.PrintBorderToRight = 50;`

**See also:**  
[PrintBorderToBottom](#)  
[PrintBorderToLeft](#)  
[PrintBorderToTop](#)

**3.1.46 PrintBorderToTop**

`public` Byte PrintBorderToTop {get; set;}

**value:**  
Specifies the margin of border to top.

**Example:**  
`myCAD1.PrintBorderToTop = 50;`

See also:

[PrintBorderToBottom](#)  
[PrintBorderToLeft](#)  
[PrintBorderToRight](#)

### 3.1.47 Ratio

`public Double Ratio {get; set;}`

**value:**

Specifies the ratio of page. It is very useful, it will be appear at property [LabelValue](#), that is Line's Length and area for MyLine, MyRectangle, MyEllisple and other shapes.

**Example:**

```
myCAD1.Ratio = 50;
```

See also:

[UnitType](#)

### 3.1.48 ResizeEnable

`public Boolean ResizeEnable {get; set;}`

**value:**

Specifies the shape can resize or not.

**Example:**

```
myCAD1.ResizeEnable = false;
```

See also:

[RotateEnable](#)

### 3.1.49 ReturnToSelecting

`public Boolean ReturnToSelecting {get; set;}`

**value:**

Specifies the [DrawType](#) property as Selecting when drew a shape.

**Example:**

```
myCAD1.ReturnToSelecting = false;
```

### 3.1.50 RotateConstraintDegree

`public Int32 RotateConstraintDegree {get; set;}`

**value:**

Set the constraint degree when rotating,if value is zero,it can rotate freely.

**Example:**

```
myCAD1.RotateConstraintDegree = 30;
```

### 3.1.51 RotateEnable

`public Boolean RotateEnable {get; set;}`

**value:**

Specifies the shape can rotate or not.

**Example:**

`myCAD1.RotateEnable = false;`

**See also:**

[ResizeEnable](#)

### 3.1.52 ShowHotLink

`public Boolean ShowHotLink {get; set;}`

**value:**

Whether show the MyCAD displays hot link point for a shape.

**Example:**

`myCAD1.ShowHotLink = true;`

### 3.1.53 Snap

`public Boolean Snap {get; set;}`

**value:**

Snap mouse to grid or not, help you drawing.

**Example:**

`myCAD1.Snap = true;`

**See also:**

[SnapPixel](#)

### 3.1.54 SnapPixel

`public Byte SnapPixel {get; set;}`

**value:**

The mouse point will be capture to the grid when the pixels low than this value between mouse point and nearest grid. It can not big than [GridWidth](#) or [GridHeight](#).

**Example:**

`myCAD1.Snap = true;`

**See also:**

[SnapPixel](#)

### 3.1.55 SnapShape

`public Boolean SnapShape {get; set;}`

**value:**

When drag or resize shape, whether snap mouse to other shape, it can help you drawing.

**Example:**

```
myCAD1.SnapShape = true;
```

**3.1.56 UndoRedoSize**

```
public Byte UndoRedoSize {get; set;}
```

**value:**

Set the size (steps) of undo action saving. It costs system resource.

**Example:**

```
myCAD1.UndoRedoSize = 8;
```

**3.1.57 UnitType**

```
public MyUnitType UnitType {get; set;}
```

**value:**

Which unit do you use, It will be appear at property [LabelValue](#), that is Line's Length or area for MyLine, MyRectangle, MyEllisple and other shapes.

**Example:**

```
myCAD1.UnitType = MyUnitType.Millimeter;
```

**3.1.58 Version**

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### 3.1.59 XYMode

```
public MyXYMode XYMode {get; set;}
```

**value:**

There four mode to choose, to fit your need.

**Example:**

```
myCAD1.XYMode = MyXYMode.Mode0;
```

### 3.1.60 Zoom

```
property Zoom:Double
```

**Description:**

Set the zoom value,the width,height, shape and background will resize automatically.When Zoom is 1 , TMyCAD is showed in 100%.

**Example:**

```
myCAD1.Zoom = 0.5;
```

## 3.2 Methods

### 3.2.1 AddBlockfromTCADFile

```
public Boolean AddBlockfromTCADFile(String fileName,MyBlockMode blockMode)
```

**Description:**

Add block from an exist tcad file, this file can be a template drawing.

**Parameter:**

*fileName*: The tcad file that you want to add

*blockMode*: The style of add a image

**Return value:**

*true*: Add successfully

*false*: Add unsuccessfully

**Example:**

```
private void menuItem27_Click(object sender, System.EventArgs e)
{
    openFileDialog1.InitialDirectory = Application.StartupPath;
    openFileDialog1.Filter = "TCAD drawing file(*.tcad)|*.tcad";
    openFileDialog1.FilterIndex = 1;
    if (openFileDialog1.ShowDialog() == DialogResult.OK)
    {
        myCAD1.AddBlockfromTCADFile(openFileDialog1.FileName,MyBlockMode.Merge);
    }
}
```

### 3.2.2 AddImageShapeByCode

```
public Int64 AddImageShapeByCode(String shapeName,Point ItPoint,Bitmap b)
```

**Description:**

Add image shape by code, if you want add other shape, please use procedure [AddShapeByCode](#) or [AddUserDefineShapeFromLib](#)

**Parameter:**

*shapeName*: Image shape's name

*ItPoint*: The point of the image's Lfte -Top corner.

*b*: A image that you want add into TCAD

**Return value:**

Return value ==-1,add shape unsuccessfully.

Return value >=0,add shape successfully,the value is the Shapeld of the new shape

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    Bitmap b = new Bitmap(@"d:\images\cover.bmp");
    myCAD1.AddImageShapeByCode("Image1",new Point(100,100),b);
}
```

### 3.2.3 AddShapeByCode

```
public Int64 AddShapeByCode(MyCAD owner,String shapeName,MyDrawType drawType,PointF[]
thePoints,Single angle,String text)
```

**Description:**

Add shape by code, it is useful for automatic drawing. if you want add a image, please use [AddImageShapeByCode](#).

**Parameter:**

*owner*: instance of MyCAD

*shapeName*: Shape's name

*drawType*: The draw style of a shape

*thePoints*: Points array

*angle*: The shape's angle

*text*: It is of MyText only,set the text

**Return value:**

Return value ==-1,add shape unsuccessfully.

Return value >=0,add shape successfully,the value is the Shapeld of the new shape

**Example:**

```
private void menuItem14_Click(object sender, System.EventArgs e)
{
    PointF[] thePoints = new PointF[2];
    thePoints[0] = new PointF(100,100);
    thePoints[1] = new PointF(200,200);
    myCAD1.AddShapeByCode(myCAD1,"lineShape",MyDrawType.Line,thePoints,0,"");
}
```

### 3.2.4 AddUserDefineShapeFromLib

```
public Int32 AddUserDefineShapeFromLib(MyLibrary myLibrary,String udShapeName,Int32 centerX,Int32 centerY,MyCAD myCAD,String encoding)
```

**Description:**

Get from library by user-defined shape's name. and add user-defined shape into MyCAD instance.

**Parameter:**

*myLibrary*: Instance of MyLibrary  
*udShapeName*: User-defined shape's name  
*centerX,centerY*: The shape's center position that you want placed  
*myCAD*: Instance of MyCAD  
*encoding*: The coding of character

**Return value:**

Return value ==-1,add shape unsuccessfully.

Return value >=0,add shape successfully,the value is the ShapeId of the new shape

**Example:**

```
private void myCAD1_DragDrop(object sender, System.Windows.Forms.DragEventArgs e)
{
    if (e.Data.GetDataPresent(typeof(string)))
    {
        string strData = (string)e.Data.GetData(typeof(string));
        myCAD1.AddUserDefineShapeFromLib(myLibrary,strData,clientPoint.X,clientPoint.Y,myCAD1,"gb2312");
    }
}
```

### 3.2.5 AlignBottom

```
public void AlignBottom()
```

**Description:**

When you select more than one shape, this procedure can align them bottom.

**Example:**

```
private void menuAlignBottom_Click(object sender, System.EventArgs e)
{
    myCAD1.AlignBottom();
}
```

### 3.2.6 AlignHorizontalCenter

```
public void AlignHorizontalCenter()
```

**Description:**

When you select more than one shape, this procedure can align them horizontal center.

**Example:**

```
private void menuAlignHorizontalCenter_Click(object sender, System.EventArgs e)
{
    myCAD1.AlignHorizontalCenter();
}
```

### 3.2.7 AlignLeft

```
public void AlignLeft()
```

**Description:**

When you select more than one shape, this procedure can align them left.

**Example:**

```
private void menuAlignLeft_Click(object sender, System.EventArgs e)
{
    myCAD1.AlignLeft();
}
```

### 3.2.8 AlignRight

```
public void AlignRight()
```

**Description:**

When you select more than one shape, this procedure can align them right.

**Example:**

```
private void menuAlignRight_Click(object sender, System.EventArgs e)
{
    myCAD1.AlignRight();
}
```

### 3.2.9 AlignTop

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### 3.2.10 AlignVerticalCenter

```
public void AlignVerticalCenter()
```

**Description:**

When you select more than one shape, this procedure can align them vertical center.

**Example:**

```
private void menuAlignVerticalCenter_Click(object sender, System.EventArgs e)
{
    myCAD1.AlignVerticalCenter();
}
```

### 3.2.11 BringToFront

```
public void BringToFront(MyShape tmpShape, Boolean needSaved)
```

**Description:**

Sent the selected shape to front.

**Parameter:**

*tmpShape*: The shape that you will change

*needSaved*: Weather save this operation to undo list

**Example:**

```
private void menuEditBringToFront_Click(object sender, System.EventArgs e)
{
    myCAD1.BringToFront(myCAD1.GetSelectedShape(), true);
}
```

**See also:**

[SendToBack](#)

### 3.2.12 BringToFrontByStep

```
public void BringToFrontByStep(MyShape tmpShape, Boolean needSaved)
```

**Description:**

Sent the selected shape to front by a step

**Parameter:**

*tmpShape*: The shape that you will change

*needSaved*: Weather save this operation to undo list

**Example:**

```
private void menuEditBringToFrontByStep_Click(object sender, System.EventArgs e)
{
    myCAD1.BringToFrontByStep(myCAD1.GetSelectedShape(), true);
}
```

**See also:**

[SendToBackByStep](#)

### 3.2.13 ClearAllUndoStuff

```
public void ClearAllUndoStuff()
```

**Description:**

Clear all undo stuff in memory, it is be used at start new drawing.

**Example:**

```
myCAD1.ClearAllUndoStuff();
```

### 3.2.14 Copy

```
public void Copy()
```

**Description:**

Save selected shape to memory, and they also be saved in bitmap format in clipboard.

**Example:**

```
private void menuEditCopy_Click(object sender, System.EventArgs e)
{
    myCAD1.Copy();
}
```

**See also:**

[Cut](#)  
[Paste](#)

### 3.2.15 CreateLink

```
public Int64 CreateLink(String linkName, MyShape srcShape, Int32 srcLinkPtId, MyShape destShape, Int32 destLinkPtId)
```

**Description:**

To create link line shape between source shape and dest shape.

**Parameter:**

*linkName*: The link line's name  
*srcShape*: The source shape  
*srcLinkPtId*: The link point id  
*destShape*: The dest shape  
*destLinkPtId*: The link point id

**Return value:**

Return value == -1, create link line unsuccessfully  
Return value >= 0, create link line successfully, the value is the ShapeId of the link line

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    myCAD1.CreateLink("LinkLine", myCAD1.MyShapes[0], 0, myCAD1.MyShapes[1], 0);
}
```

### 3.2.16 Cut

```
public void Cut()
```

**Description:**

Save selected shape to memory, delete selected shape, and they also saved in bitmap

format in clipboard.

**Example:**

```
private void menuEditCut_Click(object sender, System.EventArgs e)
{
    myCAD1.Cut();
}
```

**See also:**

[Copy](#)  
[Paste](#)

### 3.2.17 Delete

```
public void Delete()
```

**Description:**

Delete the selected shape.

**Example:**

```
private void menuEditDelete_Click(object sender, System.EventArgs e)
{
    myCAD1.Delete();
}
```

### 3.2.18 DeleteAllLayers

```
public Boolean DeleteAllLayers()
```

**Description:**

Delete all layers and all shapes,the CurrentLayerId as -1.

**Return value:**

*true:* Delete successfully  
*false:* Delete unsuccessfully

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    myCAD1.DeleteAllLayers();
}
```

### 3.2.19 DeleteAllShapes

```
public void DeleteAllShapes()
```

**Description:**

Delete all shapes , Layer(s) is still exist.

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    myCAD1.DeleteAllShapes();
}
```

### 3.2.20 DeleteLayerById

```
public Boolean DeleteLayerById(Int32 layerId)
```

**Description:**

Delete layer by the layer's id, if layerId not matched, it returns false. This function will delete shape(s) which belonged this layer.

**Parameter:**

*layerId*: Layer id

**Return value:**

*true*: Delete successfully

*false*: Delete unsuccessfully

**Example:**

```
private void btnDelete_Click(object sender, System.EventArgs e)
{
    Int32 id;
    if (treeView1.SelectedNode.Index > -1)
    {
        id = mainForm.myCAD1.GetLayerIdByNo(treeView1.SelectedNode.Index);
        mainForm.myCAD1.DeleteLayerById(id);
        RefreshIt();
    }
    treeView1.Focus();
}
```

See also:

[DeleteLayerByName](#)

### 3.2.21 DeleteLayerByName

```
public Boolean DeleteLayerByName(String layerName)
```

**Description:**

Delete layer by the layer's name, if layerName not matched, it returns false. this function will delete shape(s) which belonged this layer.

**Parameter:**

*layerName*: Layer name

**Return value:**

*true*: Delete successfully

*false*: Delete unsuccessfully

**Example:**

```
private void btnDelete_Click(object sender, System.EventArgs e)
{
    myCAD1.DeleteLayerByName("Layer0");
}
```

See also:

[DeleteLayerById](#)

### 3.2.22 DeleteSelectedShapes

`public Boolean DeleteSelectedShapes()`

**Description:**

Delete current selected shape(s).

**Return value:**

*true*: Delete successfully

*false*: Delete unsuccessfully

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    myCAD1.DeleteSelectedShapes();
}
```

### 3.2.23 DeleteShapeById

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### 3.2.24 DeSelectedAllShapesByCode

`public void DeSelectedAllShapesByCode()`

**Description:**

After execute this command, no shape will be in selected state.

**Example:**

```
private void menuItem7_Click(object sender, System.EventArgs e)
{
    myCAD1.DeSelectedAllShapesByCode();
}
```

### 3.2.25 FlipHorizontal

```
public void FlipHorizontal(MyShape aShape)
```

**Description:**

Flip a shape horizontal.

**Parameter:**

*aShape*: The shape you want to flip

**Example:**

```
private void menuEditFlipHorizontal_Click(object sender, System.EventArgs e)
{
    myCAD1.FlipHorizontal(myCAD1.GetSelectedShape());
}
```

**See also:**

[FlipVertical](#)

### 3.2.26 FlipVertical

```
public void FlipVertical(MyShape aShape)
```

**Description:**

Flip a shape vertical.

**Parameter:**

*aShape*: The shape you want to flip

**Example:**

```
private void menuEditFlipVertical_Click(object sender, System.EventArgs e)
{
    myCAD1.FlipVertical(myCAD1.GetSelectedShape());
}
```

**See also:**

[FlipHorizontal](#)

### 3.2.27 GetLayerIdByName

```
public Int32 GetLayerIdByName(String layerName)
```

**Description:**

Get the layer id by layer name.

**Parameter:**

*layerName*: The layer name

**Return value:**

Return value == -1, get layer id unsuccessfully.

Return value >= 0, get layer id successfully, the value is the layer id.

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    Int32 layerId = myCAD1.GetLayerIdByName("Layer0");
}
```

**See also:**

### [GetLayerIdByNo](#)

#### 3.2.28 GetLayerIdByNo

```
public Int32 GetLayerIdByNo(Int32 no)
```

**Description:**

Get the layer id by layer no.

**Parameter:**

*no*: The number that you want to get

**Return value:**

Return value ==-1,get layer id unsuccessfully.

Return value >=0,get layer id successfully,the value is the layer id.

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    Int32 layerId = myCAD1.GetLayerIdByNo(0);
}
```

**See also:**

[GetLayerIdByName](#)

#### 3.2.29 GetLayerNameById

```
public String GetLayerNameById(Int32 layerId)
```

**Description:**

Get the layer name by layer id.

**Parameter:**

*layerId*: The layer id

**Return value:**

Return value == "",get layer name unsuccessfully.

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    String layerName = myCAD1.GetLayerNameById(0);
}
```

#### 3.2.30 GetLayerNoById

```
public Int32 GetLayerNoById(Int32 layerId)
```

**Description:**

Get the layer no by layer id.

**Parameter:**

*layerId*: The layer id

**Return value:**

Return value ==-1,get layer no unsuccessfully.

Return value >=0,get layer no successfully,the value is the layer no.

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    Int32 layerNo = myCAD1.GetLayerNoById(0);
}
```

### 3.2.31 GetLayerNoByName

```
public Int32 GetLayerNoByName(String layerName)
```

**Description:**

Get the layer no by layer name.

**Parameter:**

*layerName*: The layer name

**Return value:**

Return value ==-1,get layer no unsuccessfully.

Return value >=0,get layer no successfully,the value is the layer no.

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    Int32 layerNo = myCAD1.GetLayerNoByName("Layer0");
}
```

### 3.2.32 GetLayersCount

```
public Int32 GetLayersCount()
```

**Description:**

Get the layers count.

**Return value:**

return the layers count

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    Int32 layerCount = myCAD1.GetLayersCount();
}
```

### 3.2.33 GetMaxLayerId

```
public Int32 GetMaxLayerId()
```

**Description:**

Get the max layer id.

**Return value:**

return the max layer id

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    Int32 maxLayerId = myCAD1.GetMaxLayerId();
}
```



### 3.2.34 GetRootParentShape

```
public MyShape GetRootParentShape(MyShape aShape)
```

**Description:**

Get the root parent shape.

**Parameter:**

aShape: The shape

**Return value:**

retrun the root parent shape

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    MyShape rootShape = myCAD1.GetRootParentShape(myCAD1.GetSelectedShape());
}
```

### 3.2.35 GetSelectedShape

```
public MyShape GetSelectedShape()
```

**Description:**

Get the selected shape.

**Return value:**

retrun the selected shape

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    MyShape aShape = myCAD1.GetSelectedShape();
}
```

### 3.2.36 GetSelectedShapes

```
public MyShape[] GetSelectedShapes()
```

**Description:**

Get the selected shapes.

**Return value:**

retrun the selected shapes

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    MyShape[] lstShape = myCAD1.GetSelectedShapes();
}
```

### 3.2.37 GetSelectedShapesCount

```
public Int64 GetSelectedShapesCount()
```

**Description:**

Get the selected shapes count.

**Return value:**

return the selected shapes count

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    Int32 count = myCAD1.GetSelectedShapesCount();
}
```

### 3.2.38 GetShapeById

```
public MyShape GetShapeById(Int64 aShapeId)
```

**Description:**

Get the shape by id.

**Parameter:**

**aShapeId:** Shape id

**Return value:**

return the shape.

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    MyShape tmpShape = myCAD1.GetShapeById(0);
}
```

**See also:**

[GetShapeByNo](#)

### 3.2.39 GetShapeByNo

```
public MyShape GetShapeByNo(Int64 aShapeNo)
```

**Description:**

Get the shape by no.

**Parameter:**

**aShapeNo:** Shape no

**Return value:**

return the shape.

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    MyShape tmpShape = myCAD1.GetShapeByNo(0);
}
```

**See also:**

[GetShapeById](#)

### 3.2.40 GetShapeNoById

```
public Int64 GetShapeNoById(Int64 aShapeId)
```

**Description:**

Get the shape no by id.

**Parameter:**

*aShapeId*: Shape id

**Return value:**

return the shape no.

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    Int32 shapeNo = myCAD1.GetShapeNoById(0);
}
```

### 3.2.41 GetShapesCount

```
public Int64 GetShapesCount()
```

**Description:**

Get the shapes count.

**Return value:**

return the shapes count.

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    Int32 count = myCAD1.GetShapesCount();
}
```

### 3.2.42 GetShapesCountInALayer

```
public Int64 GetShapesCountInALayer(Int32 layerId)
```

**Description:**

Get the shapes count in a layer.

**Parameter:**

*layerId*: Layer id

**Return value:**

return the shapes count in a layer.

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    Int32 count = myCAD1.GetShapesCountInALayer(0);
}
```

### 3.2.43 GetWorkingShapesCount

```
public Int64 GetWorkingShapesCount()
```

**Description:**

Get the working shapes count.

**Return value:**

return the working shapes count.

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    Int32 count = myCAD1.GetWorkingShapesCount();
}
```

### 3.2.44 GroupWorkingShapes

```
public Int64 GroupWorkingShapes()
```

**Description:**

Group the working shapes.

**Return value:**

Return value ==-1,group shapes unsuccessfully.

Return value >=0,group shapes successfully,the value is the group shape id.

**Example:**

```
private void menuEditGroup_Click(object sender, System.EventArgs e)
{
    myCAD1.GroupWorkingShapes();
}
```

**See also:**

[UngroupShape](#)

### 3.2.45 InVisibleLayerById

```
public void InVisibleLayerById(Int32 layerId)
```

**Description:**

Set the layer hide by layer id.

**Parameter:**

*layerId*: Layer id

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    myCAD1.InVisibleLayerById(0);
}
```

**See also:**

[InVisibleLayerByName](#)

### 3.2.46 InVisibleLayerByName

```
public void InVisibleLayerByName(String layerName)
```

**Description:**

Set the layer hide by layer name.

**Parameter:**

*layerName*: Layer name

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
```

```
        myCAD1.InVisibleLayerByName("Layer0");  
    }
```

See also:

[InVisibleLayerById](#)

### 3.2.47 IsVisibleLayerById

```
public Boolean IsVisibleLayerById(Int32 layerId)
```

**Description:**

Is the layer is visible or not.

**Parameter:**

*layerId*: Layer id

**Return value:**

*true*: Visible

*false*: Not visible

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)  
{  
    myCAD1.IsVisibleLayerById(0);  
}
```

### 3.2.48 LoadFromFile

```
public Boolean LoadFromFile(String fileName,String encoding)
```

**Description:**

Load from a file.

**Parameter:**

*fileName*: The file you want to load.

**Return value:**

*true*: Load successfully

*false*: Load unsuccessfully

*encoding*: The coding of character

**Example:**

```
private void menuFileOpen_Click(object sender, System.EventArgs e)  
{  
    openFileDialog1.InitialDirectory = Application.StartupPath;  
    openFileDialog1.Filter = "TCAD drawing file(*.tcad)|*.tcad";  
    openFileDialog1.FilterIndex = 1;  
    if (openFileDialog1.ShowDialog() == DialogResult.OK)  
    {  
        myCAD1.LoadFromFile(openFileDialog1.FileName,"gb2312");  
        EditingFileName = openFileDialog1.FileName;  
        AdjustCanvas();  
    }  
}
```

See also:

[SaveToFile](#)

### 3.2.49 LoadFromStream

```
public Boolean LoadFromStream(FileStream fileStream,String encoding)
```

**Description:**  
Load from a file stream.

**Parameter:**  
*fileStream*: File stream

**Return value:**  
*true*: Load successfully  
*false*: Load unsuccessfully  
*encoding*: The coding of character

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    myCAD1.LoadFromStream(myFileStream,"gb2312");
}
```

**See also:**  
[SaveToStream](#)

### 3.2.50 NewLayer

```
public Int32 NewLayer(String IName,Boolean IVisible)
```

**Description:**  
Create a new layer.

**Parameter:**  
*IName*: The layer name  
*IVisible*: The layer visible or not

**Return value:**  
Return the layer id

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    myCAD1.NewLayer("Layer" + Convert.ToString(myCAD1.GetMaxLayerId()+1),true);
}
```

### 3.2.51 Paste

```
public void Paste()
```

**Description:**  
Paste saved shapes to MyCAD, they have 4 pixels offset.

**Example:**

```
private void menuEditPaste_Click(object sender, System.EventArgs e)
{
    myCAD1.Paste();
}
```

**See also:**

[Copy](#)  
[Cut](#)

### 3.2.52 PopfromUndoRedoShapeList

```
public Int32 PopfromUndoRedoShapeList()
```

**Description:**

Undo one step.

**Return value:**

Return the step number

**Example:**

```
private void menuEditUndo_Click(object sender, System.EventArgs e)
{
    myCAD1.PopfromUndoRedoShapeList();
}
```

### 3.2.53 Preview

```
public void Preview(Int32[] IstLayer, ref Bitmap previewBitmap, Double previewZoom)
```

**Description:**

Print preview.

**Parameter:**

*IstLayer*: Layer list

*previewBitmap*: Preview bitmap

*previewZoom*: Zoom size

**Example:**

```
private void PrintPreviewForm_Load(object sender, System.EventArgs e)
{
    Int32[] IstLayer = new Int32[1];
    IstLayer[0] = 0;
    Bitmap b = new Bitmap(1,1);
    mainForm.myCAD1.Preview(IstLayer, ref b, 1);

    pictureBox1.Image = b;
}
```

### 3.2.54 Print

```
public void Print(Int32[] IstLayer, Double previewZoom)
```

**Description:**

Print.

**Parameter:**

*IstLayer*: Layer list

*previewZoom*: Zoom size

**Example:**

```
private void btnPrint_Click(object sender, System.EventArgs e)
{
    //
```

```

        Int32[] IstLayer = new Int32[1];
        IstLayer[0] = 0;
        mainForm.myCAD1.Print(IstLayer,1);
    }

```

### 3.2.55 SaveToFile

`public Boolean SaveToFile(String fileName)`

**Description:**

Save drawing to a file.

**Parameter:**

*fileName*: The file name

**Return value:**

*true*: Save successfully

*false*: Save unsuccessfully

**Example:**

```

private void menuSaveAs_Click(object sender, System.EventArgs e)
{
    saveFileDialog1.InitialDirectory = Application.StartupPath;
    saveFileDialog1.Filter = "TCAD drawing file (*.tcad)|*.tcad";
    saveFileDialog1.FilterIndex = 1;
    saveFileDialog1.DefaultExt = "tcad";
    if (saveFileDialog1.ShowDialog() == DialogResult.OK)
    {
        if (myCAD1.SaveToFile(saveFileDialog1.FileName) == true)
            MessageBox.Show("MyCAD1 has been saved to " +
saveFileDialog1.FileName);
    }
}

```

**See also:**

[LoadFromFile](#)

### 3.2.56 SaveToImage

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### 3.2.57 SaveToStream

```
public Boolean SaveToStream(FileStream fileStream)
```

**Description:**

Save drawing to a file stream.

**Parameter:**

*fileStream*: The file stream

**Return value:**

*true*: Save successfully

*false*: Save unsuccessfully

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    myCAD1.SaveToStream(myFileStream);
}
```

**See also:**

[LoadFromStream](#)

### 3.2.58 SelectAllShapes

```
public void SelectAllShapes()
```

**Description:**

Select all shapes.

**Example:**

```
private void menuItem6_Click(object sender, System.EventArgs e)
{
    myCAD1.SelectAllShapes();
}
```

### 3.2.59 SelectShapeByCode

```
public Boolean SelectShapeByCode(Int64 aShapeId, Boolean removePrevSelectedShape)
```

**Description:**

Select all shapes.

**Parameter:**

*aShapeId*: the shape id that you want to select

*removePreSelectedShape*: Weather remove the working previous shape or not

**Return value:**

*true*: Select successfully

*false*: Select unsuccessfully

Example:

```
private void menuItem5_Click(object sender, System.EventArgs e)
{
    myCAD1.SelectShapeByCode(1,false);
}
```

### 3.2.60 SendToBack

```
public void SendToBack(MyShape tmpShape, Boolean needSaved)
```

Description:

Sent the selected shape to bakc.

Parameter:

*tmpShape*: The shape that you will change

*needSaved*: Weather save this operation to undo list

Example:

```
private void menuEditSendToBack_Click(object sender, System.EventArgs e)
{
    myCAD1.SendToBack(myCAD1.GetSelectedShape(),true);
}
```

See also:

[BringToFront](#)

### 3.2.61 SendToBackByStep

```
public void SendToBackByStep(MyShape tmpShape, Boolean needSaved)
```

Description:

Sent the selected shape to back by a step

Parameter:

*tmpShape*: The shape that you will change

*needSaved*: Weather save this operation to undo list

Example:

```
private void menuEditSendToBackByStep_Click(object sender, System.EventArgs e)
{
    myCAD1.SendToBackByStep(myCAD1.GetSelectedShape(),true);
}
```

See also:

[BringToFrontByStep](#)

### 3.2.62 SetLayerNameById

```
public void SetLayerNameById(String layerName,Int32 layerId)
```

Description:

Set the layer name by layer id

Parameter:

*layerName*: The layer name that you want to set

*layerId*: The layer id

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    myCAD1.SetLayerNameById("LayerOK",0);
}
```

**See also:**

[SetLayerNameByName](#)

### 3.2.63 SetLayerNameByName

```
public void SetLayerNameByName(String oldName,String newName)
```

**Description:**

Set the layer name by layer name

**Parameter:**

*oldName*: The old layer name

*newName*: The layer name that you want to set

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    myCAD1.SetLayerNameByName("oldLayer","newLayer");
}
```

**See also:**

[SetLayerNameById](#)

### 3.2.64 ShapeMove

```
public void ShapeMove(MyShape tmpShape,Single dx,Single dy)
```

**Description:**

move a shape.

**Parameter:**

*tmpShape*: The shape you want to move

*dx,dy*: The move position

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    myCAD1.ShapeMove(shape0,100,100);
}
```

### 3.2.65 ShapeRotate

```
public void ShapeRotate(MyShape tmpShape,Single angle)
```

**Description:**

Rotate a shape.

**Parameter:**

*tmpShape*: The shape you want to rotate

*angle*: The rotate angle

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    myCAD1.ShapeRotate(shape0,30);
}
```

### 3.2.66 SizeShape

```
public void SizeShape(MyShape tmpShape,Int32 selectedHotId,PointF dragPoint)
```

**Description:**

Size a shape.

**Parameter:**

*tmpShape*: The shape you want to rotate

*selectedHotId*: The selected hot id

*dragPoint*: The new position

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    myCAD1.SizeShape(shape0,3,new Point(200,200));
}
```

### 3.2.67 UngroupShape

```
public void UngroupShape(MyShape tmpShape,Boolean needSaved)
```

**Description:**

Ungroup the shape.

**Parameter:**

*tmpShape*: The grouped shape

*needSave*: Weather save step to undo list

**Example:**

```
private void menuEditUngroup_Click(object sender, System.EventArgs e)
{
    if (myCAD1.GetSelectedShapesCount() == 1)
    {
        myCAD1.UngroupShape(myCAD1.GetSelectedShape(),true);
    }
    else
    {
        MessageBox.Show("No shape selected or more shapes selected.");
    }
}
```

**See also:**

[GroupWorkingShapes](#)

### 3.2.68 VisibleAllLayer

```
public void VisibleAllLayer()
```

**Description:**

Make all layer(s) visible.

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    myCAD1.VisibleAllLayer();
}
```

**See also:**

[VisibleLayerById](#)

[VisibleLayerByName](#)

### 3.2.69 VisibleLayerById

```
public void VisibleLayerById(Int32 layerId)
```

**Description:**

Make layer visible by layer id.

**Parameter:**

*layerId*: Layer id

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    myCAD1.VisibleLayerById(0);
}
```

**See also:**

[VisibleAllLayer](#)

[VisibleLayerByName](#)

### 3.2.70 VisibleLayerByName

```
public void VisibleLayerByName(String layerName)
```

**Description:**

Make layer visible by layer name.

**Parameter:**

*layerName*: Layer name

**Example:**

```
private void button1_Click(object sender, System.EventArgs e)
{
    myCAD1.VisibleLayerByName("Layer0");
}
```

**See also:**

[VisibleAllLayer](#)

[VisibleLayerById](#)

## 3.3 Events

### 3.3.1 ChildShapeSelected

```
public event ChildShapeSelectedEventHandler ChildShapeSelected;
```

**Description:**

Use ChildShapeSelected to handle when select a child shape.

**Example:**

```
private void myCAD1_ChildShapeSelected(object sender,
Codeidea.UltraGraphics.ChildShapeSelectedEventArgs e)
{
    MessageBox.Show(e.ChildShape.Shapeld.ToString());
}
```

### 3.3.2 DrawTypeToSelecting

```
public event DrawTypeToSelectingEventHandler DrawTypeToSelecting;
```

**Description:**

Use DrawTypeToSelecting to handle when the DrawType return to Selecting state.

**Example:**

```
private void myCAD1_DrawTypeToSelecting(object sender)
{
    lastButton.BackColor = Color.Transparent;
    btnSelecting.BackColor = Color.Gray;
    lastButton = btnSelecting;
}
```

### 3.3.3 EnterShape

```
public event EnterLeaveShapeEventHandler EnterShape;
```

**Description:**

When the mouse enter a shape or a grouped shape, this event trigger.

**Example:**

```
private void myCAD1_EnterShape(object sender,
Codeidea.UltraGraphics.EnterLeaveShapeEventArgs e)
{
    MessageBox.Show("Enter a shape");
}
```

### 3.3.4 LeaveShape

```
public event EnterLeaveShapeEventHandler LeaveShape;
```

**Description:**

When the mouse leave a shape or a grouped shape, this event trigger.

**Example:**

```
private void myCAD1_LeaveShape(object sender,
Codeidea.UltraGraphics.EnterLeaveShapeEventArgs e)
{
    MessageBox.Show("Leave a shape");
}
```

### 3.3.5 NodeAdded

```
public event NodeAddDeleteEventHandler NodeAdded;
```

**Description:**

Add a node when drawing PolyLine or Polygon, this event trigger.

**Example:**

```
private void myCAD1_NodeAdded(object sender,
Codeidea.UltraGraphics.NodeAddDeleteEventArgs e)
{
    MessageBox.Show("Add a node");
}
```

### 3.3.6 NodeDeleted

```
public event NodeAddDeleteEventHandler NodeDeleted;
```

**Description:**

Delete a node when drawing PolyLine or Polygon, this event trigger.

**Example:**

```
private void myCAD1_NodeDeleted(object sender,
Codeidea.UltraGraphics.NodeAddDeleteEventArgs e)
{
    MessageBox.Show("Delete a node");
}
```

### 3.3.7 OnDeleteLayer

```
public event LayerOperationEventHandler OnDeleteLayer;
```

**Description:**

When delete a layer, this event trigger.

**Example:**

```
private void myCAD1_OnDeleteLayer(object sender,
Codeidea.UltraGraphics.LayerOperationEventArgs e)
{
    MessageBox.Show("Delete a layer");
}
```

### 3.3.8 OnNewLayer

```
public event LayerOperationEventHandler OnNewLayer;
```

**Description:**

When add a layer, this event trigger.

**Example:**

```
private void myCAD1_OnNewLayer(object sender,
Codeidea.UltraGraphics.LayerOperationEventArgs e)
{
    MessageBox.Show("Add a layer");
}
```

### 3.3.9 ShapeAdded

`public event ShapeAddedEventHandler ShapeAdded;`

**Description:**

When add a shape, this event trigger.

**Example:**

```
private void myCAD1_ShapeAdded(object sender, Codeidea.UltraGraphics.ShapeAddedEventArgs e)
{
    //Add a image shape
    if (e.WorkingShape is MyImage == true)
    {
        openFileDialog1.InitialDirectory = Application.ExecutablePath;
        openFileDialog1.Filter =
        "BMP(*.bmp)|*.bmp|JPEG(*.jpg;*.jpe;*.jpeg)|*.jpg;*.jpe;*.jpeg|All files(*.*)|*.*";
        if (openFileDialog1.ShowDialog() == DialogResult.OK)
        {
            Bitmap myBitmap = new Bitmap(openFileDialog1.FileName);
            (e.WorkingShape as MyImage).Bitmap = myBitmap;
        }
    }
}
```

### 3.3.10 ShapeCodeDragging

`public event ShapeCodeDragResizeEventHandler ShapeCodeDragging;`

**Description:**

Dragging a shape when use code, this event trigger.

**Example:**

```
private void myCAD1_ShapeCodeDragging(object sender,
Codeidea.UltraGraphics.ShapeCodeDragResizeEventArgs e)
{
    MessageBox.Show("ShapeCodeDragging");
}
```

### 3.3.11 ShapeCodeRotating

`public event ShapeCodeRotateEventHandler ShapeCodeRotating;`

**Description:**

Rotating a shape when use code, this event trigger.

**Example:**

```
private void myCAD1_ShapeCodeRotating(object sender,
Codeidea.UltraGraphics.ShapeCodeRotateEventArgs e)
{
    MessageBox.Show("ShapeCodeRotating");
}
```

### 3.3.12 ShapeDeleted

`public event ShapeDeletedEventHandler ShapeDeleted;`

**Description:**

When delete a shape, this event trigger.



**Example:**

```
private void myCAD1_ShapeDeleted(object sender,
Codeidea.UltraGraphics.ShapeDeletedEventArgs e)
{
    MessageBox.Show("ShapeDeleted");
}
```

### 3.3.13 ShapeMouseDownDragged

```
public event ShapeMouseDownDragResizeRotateEventHandler ShapeMouseDownDragged;
```

**Description:**

When dragged a shape, this event trigger.

**Example:**

```
private void myCAD1_ShapeMouseDownDragged(object sender,
Codeidea.UltraGraphics.ShapeMouseDownDragResizeRotateEventArgs e)
{
    MessageBox.Show("ShapeMouseDownDragged");
}
```

### 3.3.14 ShapeMouseDownDragging

```
public event ShapeMouseDownDragResizeRotateEventHandler ShapeMouseDownDragging;
```

**Description:**

When dragging a shape, this event trigger.

**Example:**

```
private void myCAD1_ShapeMouseDownDragging(object sender,
Codeidea.UltraGraphics.ShapeMouseDownDragResizeRotateEventArgs e)
{
    MessageBox.Show("ShapeMouseDownDragging");
}
```

### 3.3.15 ShapeMouseDownResized

```
public event ShapeMouseDownDragResizeRotateEventHandler ShapeMouseDownResized;
```

**Description:**

When resized a shape, this event trigger.

**Example:**

```
private void myCAD1_ShapeMouseDownResized(object sender,
Codeidea.UltraGraphics.ShapeMouseDownDragResizeRotateEventArgs e)
{
    MessageBox.Show("ShapeMouseDownResized");
}
```

### 3.3.16 ShapeMouseDownResizing

```
public event ShapeMouseDownDragResizeRotateEventHandler ShapeMouseDownResizing;
```

**Description:**

When resizing a shape, this event trigger.

**Example:**

```
private void myCAD1_ShapeMouseResizing(object sender,
Codeidea.UltraGraphics.ShapeMouseDragResizeRotateEventArgs e)
{
    MessageBox.Show("ShapeMouseResizing");
}
```

**3.3.17 ShapeMouseRotated**

```
public event ShapeMouseDragResizeRotateEventHandler ShapeMouseRotated;
```

**Description:**

When rotated a shape, this event trigger.

**Example:**

```
private void myCAD1_ShapeMouseRotated(object sender,
Codeidea.UltraGraphics.ShapeMouseDragResizeRotateEventArgs e)
{
    MessageBox.Show("ShapeMouseRotated");
}
```

**3.3.18 ShapeMouseRotating**

```
public event ShapeMouseDragResizeRotateEventHandler ShapeMouseRotated;
```

**Description:**

When rotating a shape, this event trigger.

**Example:**

```
private void myCAD1_ShapeMouseRotating(object sender,
Codeidea.UltraGraphics.ShapeMouseDragResizeRotateEventArgs e)
{
    MessageBox.Show("ShapeMouseRotating");
}
```

**3.3.19 ShapeSelected**

```
public event ShapeSelectedEventHandler ShapeSelected;
```

**Description:**

When select a shape, this event trigger.

**Example:**

```
private void myCAD1_ShapeSelected(object sender,
Codeidea.UltraGraphics.ShapeSelectedEventArgs e)
{
    //Pen and brush property

    btnPenColor.BackColor = e.SelectedShape.Pen.Color;
    numericPenWidth.Value = Convert.ToDecimal(e.SelectedShape.Pen.Width);
    comboPenDash.SelectedIndex = Convert.ToInt32(e.SelectedShape.Pen.DashStyle);

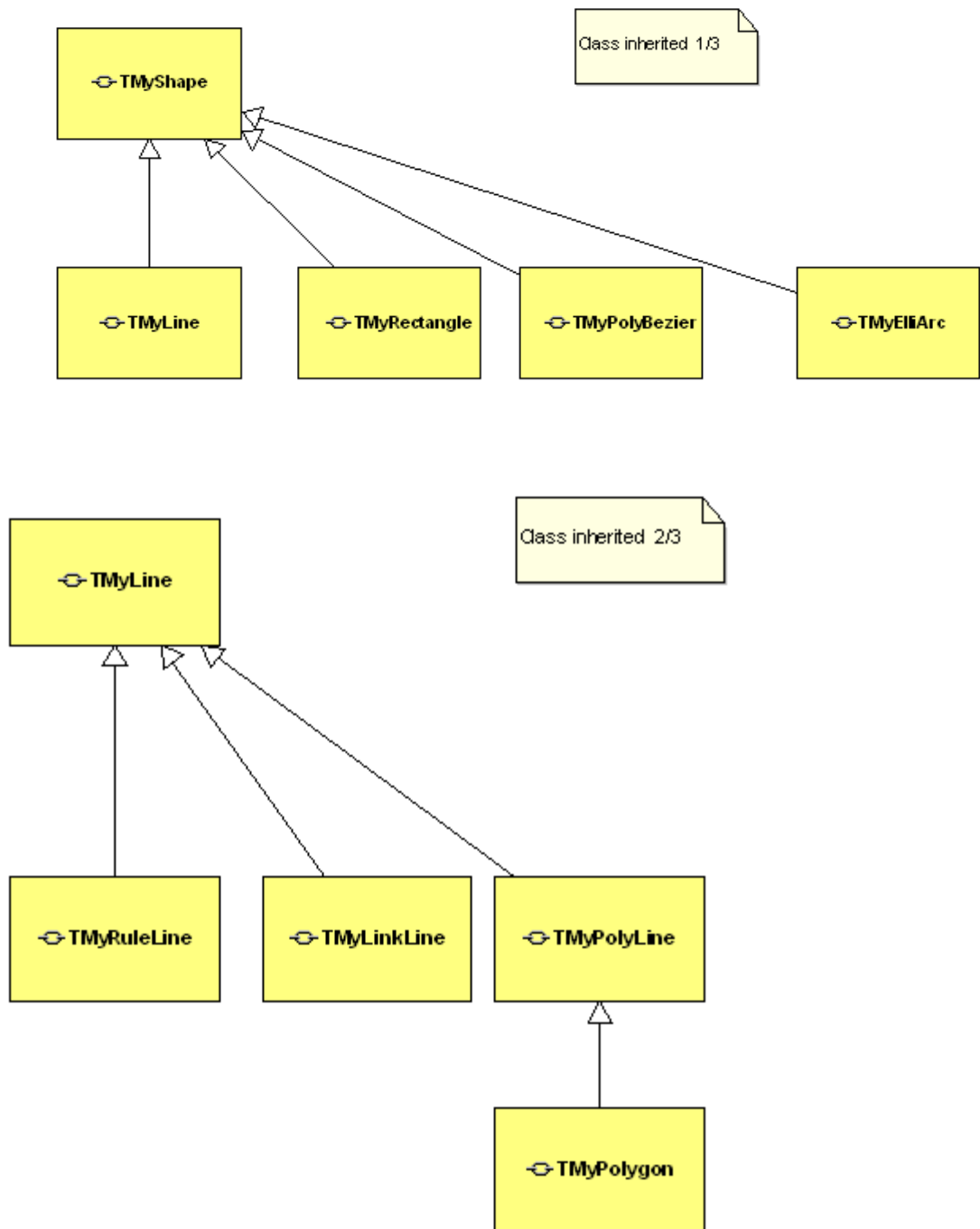
    checkBrushShow.Checked = e.SelectedShape.BrushShow;
    if (e.SelectedShape.Brush is SolidBrush == true)
        btnBrushColor.BackColor = (e.SelectedShape.Brush as SolidBrush).Color;
}
```

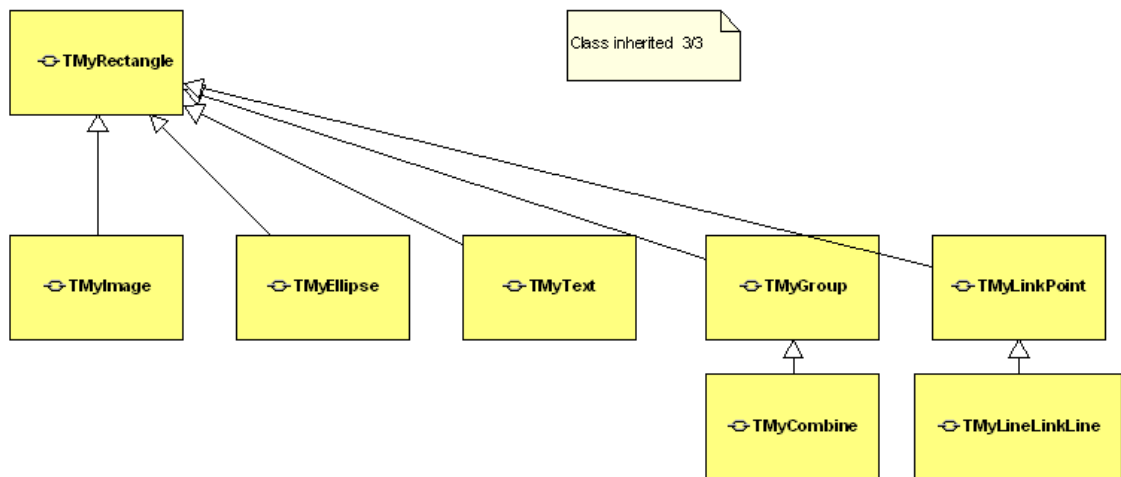
**Part**

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**IV**

## 4 Shape class inherited diagram





# Part

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V

## 5 MyShape

It is a base class of shapes, it defines common properties, events, methods for all shape(s) class.

### 5.1 Fields

#### 5.1.1 CenterPoint

```
public PointF CenterPoint;
```

**Description:**

It is the center point of a shape.

#### 5.1.2 ChildShapesNo

```
public Int64 [] ChildShapesNo;
```

**Description:**

If the shape is a single shape, this field is empty; if it is a grouped or combined shape, this field will store the child shapes no.

#### 5.1.3 LayerId

```
public Int32 LayerId;
```

**Description:**

It indicate the shape belonged which layer, one shape must belonged one layer.

#### 5.1.4 LinkPoints

```
public PointF[] LinkPoints;
```

**Description:**

This field will store link points if it has link points.

#### 5.1.5 LinkShapesNo

```
public Int64[] LinkShapesNo;
```

**Description:**

If a shape has link shpaes,it will store these link shapes no.

#### 5.1.6 ParentShapeNo

```
public Int64 ParentShapeNo = -1;
```

**Description:**

This field store a parent shape no,the default value is -1,as no parent shape.

### 5.1.7 Shapeld

`public` Int64 Shapeld;

**Description:**

It is the shape's id, delete or add a shape, it is not changed, it is a auto-increment field. it is maintained by MyCAD and readonly for you.

### 5.1.8 ShapeNo

`public` Int64 ShapeNo;

**Description:**

It is the order of MyShapes.

### 5.1.9 TextOutPoint

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### 5.1.10 ThePoints

`public` PointF[] ThePoints;

**Description:**

It is the points of a shape, different shape has different points count. it is not related with XYMode.



## 5.2 Property

### 5.2.1 Alpha

```
public Byte Alpha {get; set;}
```

**Description:**

Set the shape's transparency, value is 0 to 255.

**Example:**

```
myShape.Alpha = 100;
```

### 5.2.2 Angle

```
public Single Angle {get; set;}
```

**Description:**

Set the shape's angle.

**Example:**

```
myShape.Angle = Convert.ToSingle(30 * Math.PI / 180);
```

### 5.2.3 Brush

```
public Brush Brush {get; set;}
```

**Description:**

Set the brush of shape that you need.

**Example:**

If you want to know more property about Brush, please check the example named **StartBrush** and read the code.

**See also:**

[BrushShow](#)

### 5.2.4 BrushShow

```
public Boolean BrushShow {get; set;}
```

**Description:**

Show/not show the fill style of Brush.

**Example:**

```
myShape.BrushShow = true;
```

**See also:**

[Brush](#)

### 5.2.5 Caption

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### 5.2.6 CaptionShow

```
public Boolean CaptionShow {get; set;}
```

**Description:**

Whether show shape's info.

**Example:**

```
myShape.CaptionShow = true;
```

### 5.2.7 Font

```
public Font Font {get; set;}
```

**Description:**

Set the shape's font.

**Example:**

```
myShape.Font = myCAD1.Font;
```

### 5.2.8 IsFlipHorizontal

```
public Boolean IsFlipHorizontal {get; set;}
```

**Description:**

Set the shape's horizontal turn.

**Example:**

```
myShape.IsFlipHorizontal = true;
```

### 5.2.9 IsFlipVertical

```
public Boolean IsFlipVertical {get; set;}
```

**Description:**

Set the shape's vertical turn.

**Example:**

```
myShape.IsFlipVertical = true;
```

**5.2.10 Info**

```
public String Info {get; set;}
```

**Description:**

Set the shape's info.

**Example:**

```
myShape.Info = "I like TCAD";
```

**5.2.11 Lock**

```
public Boolean Lock {get; set;}
```

**Description:**

Set the shape's lock/unlock state.

**Example:**

```
myShape.Lock = true;
```

**5.2.12 Name**

```
public String Name {get; set;}
```

**Description:**

Set the shape's name.

**Example:**

```
myShape.Name = "Shape0";
```

**5.2.13 Owner**

```
public MyCAD Owner {get; set;}
```

**Description:**

The shape's owner.

**5.2.14 Pen**

```
public Pen Pen {get; set;}
```

**value:**

Set the pen of s shape that you need.

**Example:**

```
myShape.Pen.Width = 2;  
myShape.Pen.Color = Color.Green;
```

### 5.2.15 ShowUnit

```
public Boolean ShowUnit {get; set;}
```

**Description:**

Show/not show the length's unit.

**Example:**

```
myShape.ShowUnit = true;
```

### 5.2.16 Tag

```
public Int32 Tag {get; set;}
```

**Description:**

Set the shape's tag.

**Example:**

```
myShape.Tag = 32;
```

### 5.2.17 UserData

```
public MyUserData UserData {get; set;}
```

**Description:**

Set the shape's user-defined property.

**Example:**

Please read the demo code.

### 5.2.18 Visible

```
public Boolean Visible {get; set;}
```

**Description:**

Set the shape's visible/invisible state.

**Example:**

```
myShape.Visible = true;
```

## 5.3 Methods

### 5.3.1 Assign

```
public virtual void Assign(MyShape aShape)
```

**Description:**

Copy a source shape's properties.

**Parameter:**

*aShape*: The source shape.

### 5.3.2 ComputeCenterPoint

```
public PointF ComputeCenterPoint()
```

**Description:**

Computer the center point.

**Return value:**

Return the center point.

### 5.3.3 Dispose

```
public virtual void Dispose()
```

**Description:**

First all owned fields be released, finally inherited dispose is called.

### 5.3.4 Draw

```
public virtual void Draw(Graphics grp)
```

**Description:**

Draw the shape.

**Parameter:**

*grp*: The canvas instance.

### 5.3.5 GetCenterPoint

```
public virtual PointF GetCenterPoint()
```

**Description:**

Get the center point.

**Return value:**

Return the center point.

### 5.3.6 GetCenterPointInZoom

```
public virtual PointF GetCenterPointInZoom()
```

**Description:**

Get the center point in zoom.

**Return value:**

Return the center point in zoom.

### 5.3.7 GetHeight

```
public Single GetHeight()
```

**Description:**

Get the shape height.

**Return value:**

return shape height.

### 5.3.8 GetLeftBottom

```
public PointF GetLeftBottom()
```

**Description:**

Get the shape's left-bottom point.

**Return value:**

return the left-bottom point.

### 5.3.9 GetLeftTop

```
public PointF GetLeftTop()
```

**Description:**

Get the shape's left-top point.

**Return value:**

return the left-top point.

### 5.3.10 GetLinkPointInZoom

```
public PointF GetLinkPointInZoom(Int32 iPoint)
```

**Description:**

Get the link point in zoom.

**Return value:**

Return link point in zoom.

### 5.3.11 GetLinkPointsCount

```
public Int32 GetLinkPointsCount()
```

**Description:**

Get the link points' count.

### 5.3.12 GetMyHeight

```
public Single GetMyHeight()
```

**Description:**

Get the shape's actual height.

**Return value:**

return shape's actual height.

### 5.3.13 GetMyWidth

```
public Single GetMyWidth()
```

**Description:**

Get the shape's actual width.

**Return value:**

return shape's actual width.

### 5.3.14 GetPoint

```
public PointF GetPoint(Int32 iPoint)
```

**Description:**

Get the point.

**Parameter:**

*iPoint*: The point's order that you want

**Return value:**

return the point

### 5.3.15 GetPointInZoom

```
public PointF GetPointInZoom(Int32 iPoint)
```

**Description:**

Get the point in zoom.

**Parameter:**

*iPoint*: The point's order that you want

**Return value:**

return the point in zoom.

### 5.3.16 GetPointsCount

```
public Int32 GetPointsCount()
```

**Description:**

Get the points' count.

### 5.3.17 GetRightBottom

```
public PointF GetRightBottom()
```

**Description:**

Get the shape's right-bottom point.

**Return value:**

return the right-bottom point.

### 5.3.18 GetRightTop

```
public PointF GetRightBottom()
```

**Description:**

Get the shape's right-bottom point.

**Return value:**

return the right-bottom point.

### 5.3.19 GetShapeld

```
public Int64 GetShapeld()
```

**Description:**

Get the shape id.

**Return value:**

Shape id.

### 5.3.20 GetWidth

```
public Single GetHeight()
```

**Description:**

Get the shape height.

**Return value:**

return shape height.

### 5.3.21 HasChildShapes

```
public Boolean HasChildShapes()
```

**Description:**

A shape has child shapes or not.

**Return value:**

*true*: Has child shapes.

*false*: Do not have child shapes.

### 5.3.22 HasLinkShapes

```
public Boolean HasLinkShapes()
```

**Description:**

A shape has link shapes or not.

**Return value:**

*true*: Has link shapes.

*false*: Do not have link shapes.

### 5.3.23 HasParentShape

```
public Boolean HasParentShape()
```

**Description:**

A shape has a parent shape or not.

**Return value:**

*true*: Has a parent shape.

*false*: Do not have a parent shape.

### 5.3.24 LoadFromOldStream

```
public virtual void LoadFromOldStream(Stream fileStream, String encoding)
```

**Description:**

Load stream from old tcad edition.



**Parameter:**  
*fileStream* The stream

### 5.3.25 LoadFromStream

```
public virtual void LoadFromStream(Stream fileStream)
```

**Description:**  
Load stream from

**Parameter:**  
*fileStream* The stream

### 5.3.26 SaveToStream

```
public virtual void SaveToStream(Stream fileStream)
```

**Description:**  
Save to stream

**Parameter:**  
*fileStream* The stream

# Part

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VI

## 6 MyLine

It is a class of line shape, it defines properties, events, methods.

### 6.1 Properties

#### 6.1.1 ArrowAngle

Enter topic text here.

#### 6.1.2 ArrowLength

Enter topic text here.

#### 6.1.3 ArrowOffset

Enter topic text here.

#### 6.1.4 ArrowStyle

Enter topic text here.

### 6.2 Methods

#### 6.2.1 Assign

```
public override void Assign(MyShape aShape)
```

**Description:**

Copy a source shape's properties.

**Parameter:**

*aShape*: The source shape.

#### 6.2.2 Draw

```
public override void Draw(Graphics grp)
```

**Description:**

Draw the shape.

**Parameter:**

*grp*: The canvas instance.

#### 6.2.3 GetInfo

```
public override String GetInfo(Graphics grp)
```

**Description:**

Get the line's info.

**Parameter:**

*grp*: The canvas instance.

**Return value:**

The info

### 6.2.4 LoadFromOldStream

```
public virtual void LoadFromOldStream(Stream fileStream, String encoding)
```

**Description:**

Load stream from old tcad edition.

**Parameter:**

*fileStream* The stream

### 6.2.5 LoadFromStream

```
public override void LoadFromStream(Stream fileStream)
```

**Description:**

Load stream from

**Parameter:**

*fileStream* The stream

### 6.2.6 MyLine

```
public MyLine(MyCAD AOwner) : base(AOwner)
```

**Description:**

The create function of MyLine.

**Parameter:**

*AOwner*: The MyCAD Instance

### 6.2.7 SaveToStream

```
public override void SaveToStream(Stream fileStream)
```

**Description:**

Save to stream

**Parameter:**

*fileStream* The stream

**Part**

---



## 7 MyLinkLine

It is a class of link line shape, it defines properties, events, methods.

### 7.1 Properties

#### 7.1.1 LinklineDrawStyle

`public MyLinklineDrawStyle LinklineDrawStyle`

**Description:**

Set the link line's style.

#### 7.1.2 EndSpNo

`public Int64 EndSpNo`

**Description:**

It is a pointer of end shape.  
-1: mean no end shape linked.

#### 7.1.3 EndSpPtId

`public Int32 EndSpPtId`

**Description:**

it is read / write, at run time only.  
The link point id of the end shape.  
if EndSpNo is -1, it is must -1.

#### 7.1.4 StartSpNo

`public Int64 StartSpNo`

**Description:**

It is a pointer of start shape.  
-1: mean no start shape linked.

#### 7.1.5 StartSpPtId

`public Int32 StartSpPtId`

**Description:**

it is read / write, at run time only.  
The link point id of the start shape.  
if StartSpNo is -1, it is must -1.

### 7.2 Methods

#### 7.2.1 Assign

`public override void Assign(MyShape aShape)`

**Description:**

Copy a source shape's properties.

**Parameter:**

*aShape*: The source shape.

### 7.2.2 CreateDestLink

```
public Boolean CreateDestLink(Int64 aShapeId,Int32 aShapeLinkId)
```

**Description:**

If can link two shapes, and the path is vertical or horizontal. it is used for flow drawing, electric drawing and more.

**Parameter:**

*aShapeId*: the end shape id;

*aShapeLinkId*: the link id of the shape,the shape'id is AShapeid.

**Return value:**

true: Created success.

false: Created failed.

**See also:**

[CreateSrcLink](#)

### 7.2.3 CreateSrcLink

```
public Boolean CreateSrcLink(Int64 aShapeId,Int32 aShapeLinkId)
```

**Description:**

it can build a (start) relation ship with exist shape.

**Parameter:**

*aShapeId*: the end shape id;

*aShapeLinkId*: the link id of the shape,the shape'id is AShapeid.

**Return value:**

true: Created success.

false: Created failed.

**See also:**

[CreateDestLink](#)

### 7.2.4 Draw

```
public override void Draw(Graphics grp)
```

**Description:**

Draw the shape.

**Parameter:**

*grp*: The canvas instance.

### 7.2.5 GetEndPoint

```
public PointF GetEndPoint()
```

**Description:**

Get the link point in end link shape.

**Return value:**

If there is no end shape linked, it returns the last point of self; else it returns the Link point id of the linked shape.

### 7.2.6 GetEndShape

```
public MyShape GetEndShape()
```

**Description:**

Get the end link shape.

**Return value:**

null: There is no end link shape;  
else: The instance of the link shape.

### 7.2.7 GetStartPoint

```
public PointF GetStartPoint()
```

**Description:**

Get the link point in start link shape.

**Return value:**

If there is no start shape linked, it returns the last point of self; else it returns the Link point id of the linked shape.

### 7.2.8 GetStartShape

```
public MyShape GetStartShape()
```

**Description:**

Get the start link shape.

**Return value:**

null: There is no start link shape;  
else: The instance of the link shape.

### 7.2.9 LoadFromOldStream

```
public virtual void LoadFromOldStream(Stream fileStream, String encoding)
```

**Description:**

Load stream from old tcad edition.

**Parameter:**

*fileStream* The stream



### 7.2.10 LoadFromStream

```
public override void LoadFromStream(Stream fileStream)
```

**Description:**

Load stream from

**Parameter:**

*fileStream* The stream

### 7.2.11 MyLinkLine

```
public MyLinkLine(MyCAD AOwner) : base(AOwner)
```

**Description:**

The create function of MyLinkLine.

**Parameter:**

*AOwner*: The MyCAD Instance

### 7.2.12 RemoveDestLink

```
public void RemoveDestLink()
```

**Description:**

Remove the target linked shape.

### 7.2.13 RemoveSrcLink

```
public void RemoveSrcLink()
```

**Description:**

Remove the source linked shape.

### 7.2.14 SaveToStream

```
public override void SaveToStream(Stream fileStream)
```

**Description:**

Save to stream

**Parameter:**

*fileStream* The stream

**Part**

---



## 8 MyPolyLine

It is a class of poly line shape, it defines properties, events, methods.

### 8.1 Methods

#### 8.1.1 MyPolyLine

```
public MyPolyLine(MyCAD AOwner) : base(AOwner)
```

**Description:**

The create function of MyPolyLine.

**Parameter:**

*AOwner*: The MyCAD Instance

# Part

---



IX

## 9 MyFreeLine

It is a class of free line shape, it defines properties, events, methods.

### 9.1 Methods

#### 9.1.1 MyFreeLine

```
public MyFreeLine(MyCAD AOwner) : base(AOwner)
```

**Description:**

The create function of MyFreeLine.

**Parameter:**

*AOwner*: The MyCAD Instance

# Part

---



## 10 MyPolygon

It is a class of polygon shape, it defines properties, events, methods.

### 10.1 Methods

#### 10.1.1 MyPolygon

```
public MyPolygon(MyCAD AOwner) : base(AOwner)
```

**Description:**

The create function of MyPolygon.

**Parameter:**

*AOwner*: The MyCAD Instance

# Part

---



XI



## 11 MyRuleLine

It is a class of rule line shape, it defines properties, events, methods.

### 11.1 Properties

#### 11.1.1 ShowUserInfo

`public` Boolean ShowUserInfo

**Description:**

When it is true, UserInfo showed on the rule line, else show the length string computed by MyRuleline.

#### 11.1.2 TickStyle

`public` MyTickStyle TickStyle

**Description:**

Set the rule line's style.

### 11.2 Methods

#### 11.2.1 Assign

`public override void` Assign(MyShape aShape)

**Description:**

Copy a source shape's properties.

**Parameter:**

*aShape*: The source shape.

#### 11.2.2 Draw

`public override void` Draw(Graphics grp)

**Description:**

Draw the shape.

**Parameter:**

*grp*: The canvas instance.

#### 11.2.3 LoadFromOldStream

`public virtual void` LoadFromOldStream(Stream fileStream, String encoding)

**Description:**

Load stream from old t cad edition.

**Parameter:**

*fileStream* The stream

### 11.2.4 LoadFromStream

```
public override void LoadFromStream(Stream fileStream)
```

**Description:**

Load stream from

**Parameter:**

*fileStream* The stream

### 11.2.5 MyRuleLine

```
public MyRuleLine(MyCAD AOwner) : base(AOwner)
```

**Description:**

The create function of MyRuleLine.

**Parameter:**

*AOwner*: The MyCAD Instance

### 11.2.6 SaveToStream

```
public override void SaveToStream(Stream fileStream)
```

**Description:**

Save to stream

**Parameter:**

*fileStream* The stream

**Part**

---

**XII**

## 12 MyWaveLine

It is a class of wave line shape, it defines properties, events, methods.

### 12.1 Properties

#### 12.1.1 WaveHeight

```
public Byte WaveHeight
```

**Description:**

Set the wave line's height.

#### 12.1.2 WaveWidth

```
public Byte WaveWidth
```

**Description:**

Set the wave line's width.

### 12.2 Methods

#### 12.2.1 Assign

```
public override void Assign(MyShape aShape)
```

**Description:**

Copy a source shape's properties.

**Parameter:**

*aShape*: The source shape.

#### 12.2.2 Draw

```
public override void Draw(Graphics grp)
```

**Description:**

Draw the shape.

**Parameter:**

*grp*: The canvas instance.

#### 12.2.3 LoadFromStream

```
public override void LoadFromStream(Stream fileStream)
```

**Description:**

Load stream from

**Parameter:**

*fileStream* The stream

### 12.2.4 MyWaveLine

```
public MyWaveLine(MyCAD AOwner)
```

**Description:**

The create function of MyWaveLine.

**Parameter:**

*AOwner*: The MyCAD Instance

### 12.2.5 SaveToStream

```
public override void SaveToStream(Stream fileStream)
```

**Description:**

Save to stream

**Parameter:**

*fileStream* The stream

**Part**

---



## 13 MyRectangle

It is a class of rectangle shape, it defines properties, events, methods.

### 13.1 Methods

#### 13.1.1 Draw

```
public override void Draw(Graphics grp)
```

**Description:**

Draw the shape.

**Parameter:**

*grp*: The canvas instance.

#### 13.1.2 GetCenterPoint

```
public override PointF GetCenterPoint()
```

**Description:**

Get the center point of the rectangle.

**Return value:**

Return the center point.

**See also:**

[GetCenterPointInZoom](#)

#### 13.1.3 GetCenterPointInZoom

```
public override PointF GetCenterPointInZoom()
```

**Description:**

Get the center point of the rectangle in zoom.

**Return value:**

Return the center point in zoom.

**See also:**

[GetCenterPoint](#)

#### 13.1.4 GetInfo

```
public override String GetInfo(Graphics grp)
```

**Description:**

Get the line's info.

**Parameter:**

*grp*: The canvas instance.

**Return value:**

The info

**Part**

---





## 14 MyEllipse

It is a class of ellipse shape, it defines properties, events, methods.

### 14.1 Methods

#### 14.1.1 Draw

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Donec ut eros faucibus lorem lobortis sodales. Nam vitae lectus id lectus tincidunt ornare. Aliquam sodales suscipit velit. Nullam leo erat, iaculis vehicula, dignissim vel, rhoncus id, velit. Nulla facilisi. Fusce tortor lorem, mollis sed, scelerisque eget, faucibus sed, dui. Quisque eu nisi. Etiam sed erat id lorem placerat feugiat. Pellentesque vitae orci at odio porta pretium. Cras quis tellus eu pede auctor iaculis. Donec suscipit venenatis mi.

Aliquam erat volutpat. Sed congue feugiat tellus. Praesent ac nunc non nisi eleifend cursus. Sed nisi massa, mattis eu, elementum ac, luctus a, lacus. Nunc luctus malesuada ipsum. Morbi aliquam, massa eget gravida fermentum, eros nisi volutpat neque, nec placerat nisi nunc non mi. Quisque tincidunt quam nec nibh sagittis eleifend. Duis malesuada dignissim ante. Aliquam erat volutpat. Proin risus lectus, pharetra vel, mollis sit amet, suscipit ac, sapien. Fusce egestas. Curabitur ut tortor id massa egestas ullamcorper. Cum sociis natoque penatibus et magnis dis parturient montes, nascetur ridiculus mus. Donec fermentum. Curabitur ut ligula ac ante scelerisque consectetur. Nullam at turpis quis nisl eleifend aliquam. Sed odio sapien, semper eget, rutrum a, tempor in, nibh.

#### 14.1.2 GetCenterPoint

```
public override PointF GetCenterPoint()
```

**Description:**

Get the center point of the ellipse.

**Return value:**

Return the center point.

**See also:**

[GetCenterPointInZoom](#)

#### 14.1.3 GetCenterPointInZoom

```
public override PointF GetCenterPointInZoom()
```

**Description:**

Get the center point of the ellipse in zoom.

**Return value:**

Return the center point in zoom.

**See also:**

[GetCenterPoint](#)

# Part

---



XV

## 15 MyLinkPoint

It is a class of link point shape, it defines properties, events, methods.

### 15.1 Properties

#### 15.1.1 Size

`public` Byte Size

**Description:**

Set the size of the link point.

### 15.2 Methods

#### 15.2.1 Draw

`public override void` Draw(Graphics grp)

**Description:**

Draw the shape.

**Parameter:**

*grp*: The canvas instance.

#### 15.2.2 LoadFromOldStream

`public virtual void` LoadFromOldStream(Stream fileStream, String encoding)

**Description:**

Load stream from old tcad edition.

**Parameter:**

*fileStream* The stream

#### 15.2.3 LoadFromStream

`public override void` LoadFromStream(Stream fileStream)

**Description:**

Load stream from

**Parameter:**

*fileStream* The stream

#### 15.2.4 MyLinkPoint

`public` MyLinkPoint(MyCAD AOwner) : `base`(AOwner)

**Description:**

The create function of MyLinkPoint.

**Parameter:**

*AOwner*: The MyCAD Instance

### 15.2.5 SaveToStream

```
public override void SaveToStream(Stream fileStream)
```

**Description:**

Save to stream

**Parameter:**

*fileStream* The stream

**Part**

---

**XVI**

## 16 MyLineLinkLine

It is a class of line link line shape, it defines properties, events, methods.

### 16.1 Methods

#### 16.1.1 Draw

```
public override void Draw(Graphics grp)
```

**Description:**

Draw the shape.

**Parameter:**

*grp*: The canvas instance.

# Part

---





## 17 MyImage

It is a class of image line shape, it defines properties, events, methods.

### 17.1 Properties

#### 17.1.1 Bitmap

`public` Bitmap Bitmap

**Description:**

Set this shape's bitmap.

#### 17.1.2 Border

`public` Boolean Border

**Description:**

Whether show a border around the shape or not.

#### 17.1.3 OriginSize

`public` Boolean OriginSize

**Description:**

Whether show real size of image or not.

#### 17.1.4 Transparent

`public` Boolean Transparent

**Description:**

set the image transparent or not.

### 17.2 Methods

#### 17.2.1 Assign

`public override void` Assign(MyShape aShape)

**Description:**

Copy a source shape's properties.

**Parameter:**

*aShape*: The source shape.

#### 17.2.2 Dispose

`public virtual void` Dispose()

**Description:**

First all owned fields be released, finally inherited dispose is called.

### 17.2.3 Draw

```
public override void Draw(Graphics grp)
```

**Description:**

Draw the shape.

**Parameter:**

*grp*: The canvas instance.

### 17.2.4 LoadFromOldStream

```
public virtual void LoadFromOldStream(Stream fileStream, String encoding)
```

**Description:**

Load stream from old tcad edition.

**Parameter:**

*fileStream* The stream

### 17.2.5 LoadFromStream

```
public override void LoadFromStream(Stream fileStream)
```

**Description:**

Load stream from

**Parameter:**

*fileStream* The stream

### 17.2.6 MyImage

```
public MyImage(MyCAD AOwner) : base(AOwner)
```

**Description:**

The create function of MyImage.

**Parameter:**

*AOwner*: The MyCAD Instance

### 17.2.7 SaveToStream

```
public override void SaveToStream(Stream fileStream)
```

**Description:**

Save to stream

**Parameter:**

*fileStream* The stream

# Part

---



## 18 MyRoundRectangle

It is a class of round rectangle shape, it defines properties, events, methods.

### 18.1 Methods

#### 18.1.1 MyRoundRectangle

```
public MyRoundRectangle(MyCAD AOwner)
```

**Description:**

The create function of MyRoundRectangle.

**Parameter:**

*AOwner*: The MyCAD Instance

**Part**

---



## 19 MyText

It is a class of text shape, it defines properties, events, methods.

### 19.1 Properties

#### 19.1.1 Border

`public` Boolean Border

**Description:**

Whether show a border around the shape.

#### 19.1.2 HAlignment

`public` MyAlignment HAlginment

**Description:**

Set the horizontal alignment of the text.

#### 19.1.3 Lines

`public` String[] Lines

**Description:**

Set the text of the shape.

#### 19.1.4 VAlignment

`public` MyVAlignment VAlginment

**Description:**

Set the vertical alignment of the text.

#### 19.1.5 WordWrap

`public` Boolean WordWrap

**Description:**

Set WordWrap to true to allow the text to display multiple line of text.

When WordWrap is true, text that is too wide for the outer rectanger control wraps at the right margin and continues in additional lines.

Set WordWrap to false to limit the label to a single line. When WordWrap is false, text that is too wide for the outer rectanger appears outside.

### 19.2 Methods

#### 19.2.1 Assign

`public override void` Assign(MyShape aShape)

**Description:**

Copy a source shape's properties.

**Parameter:**

*aShape*: The source shape.

**19.2.2 Dispose**

```
public virtual void Dispose()
```

**Description:**

First all owned fields be released, finally inherited dispose is called.

**19.2.3 Draw**

```
public override void Draw(Graphics grp)
```

**Description:**

Draw the shape.

**Parameter:**

*grp*: The canvas instance.

**19.2.4 LoadFromOldStream**

```
public virtual void LoadFromOldStream(Stream fileStream, String encoding)
```

**Description:**

Load stream from old t cad edition.

**Parameter:**

*fileStream* The stream

**19.2.5 LoadFromStream**

```
public override void LoadFromStream(Stream fileStream)
```

**Description:**

Load stream from

**Parameter:**

*fileStream* The stream

**19.2.6 MyText**

```
public MyText (MyCAD AOwner) : base(AOwner)
```

**Description:**

The create function of MyText.

**Parameter:**

*AOwner*: The MyCAD Instance

**19.2.7 SaveToStream**

```
public override void SaveToStream(Stream fileStream)
```

**Description:**

Save to stream

**Parameter:**

*fileStream* The stream

# Part

---



XX



## 20 MyElliArc

It is a class of arc shape, it defines properties ,events,methods.

### 20.1 Properties

#### 20.1.1 ArcMode

```
public MyArcMode ArcMode
```

**Description:**

Set the mode of Arc.

#### 20.1.2 ArcStyle

```
public MyArcStyle ArcStyle
```

**Description:**

Set the style of Arc.

### 20.2 Methods

#### 20.2.1 Assign

```
public override void Assign(MyShape aShape)
```

**Description:**

Copy a source shape's properties.

**Parameter:**

*aShape*: The source shape.

#### 20.2.2 Dispose

```
public virtual void Dispose()
```

**Description:**

First all owned fields be released, finally inherited dispose is called.

#### 20.2.3 Draw

```
public override void Draw(Graphics grp)
```

**Description:**

Draw the shape.

**Parameter:**

*grp*: The canvas instance.

#### 20.2.4 GetCenterPoint

```
public override PointF GetCenterPoint()
```

**Description:**

Get the center point of the elli arc.

**Return value:**

Return the center point.

**See also:**

[GetCenterPointInZoom](#)

## 20.2.5 GetCenterPointInZoom

```
public override PointF GetCenterPointInZoom()
```

**Description:**

Get the center point of the elli arc in zoom.

**Return value:**

Return the center point in zoom.

**See also:**

[GetCenterPoint](#)

## 20.2.6 LoadFromOldStream

```
public virtual void LoadFromOldStream(Stream fileStream, String encoding)
```

**Description:**

Load stream from old tcad edition.

**Parameter:**

*fileStream* The stream

## 20.2.7 LoadFromStream

```
public override void LoadFromStream(Stream fileStream)
```

**Description:**

Load stream from

**Parameter:**

*fileStream* The stream

## 20.2.8 MyElliArc

```
public MyElliArc(MyCAD AOwner) : base(AOwner)
```

**Description:**

The create function of MyElliArc.

**Parameter:**

*AOwner*: The MyCAD Instance

## 20.2.9 SaveToStream

```
public override void SaveToStream(Stream fileStream)
```

**Description:**

Save to stream

**Parameter:**

*fileStream* The stream

# Part

---



## 21 MyPolyBezier

Lorem ipsum dolor sit amet, consectetur adipiscing elit. Aliquam velit risus, placerat et, rutrum nec, condimentum at, leo. Aliquam in augue a magna semper pellentesque. Suspendisse augue. Nullam est nibh, molestie eget, tempor ut, consectetur ac, pede. Vestibulum sodales hendrerit augue. Suspendisse id mi. Aenean leo diam, sollicitudin adipiscing, posuere quis, venenatis sed, metus. Integer et nunc. Sed viverra dolor quis justo. Lorem ipsum dolor sit amet, consectetur adipiscing elit. Duis elementum. Nullam a arcu. Vivamus sagittis imperdiet odio. Nam nonummy. Phasellus ullamcorper velit vehicula lorem. Aliquam eu ligula. Maecenas rhoncus. In elementum eros at elit. Quisque leo dolor, rutrum sit amet, fringilla in, tincidunt et, nisi.

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Aliquam erat volutpat. Sed congue feugiat tellus. Praesent ac nunc non nisi eleifend cursus. Sed nisi massa, mattis eu, elementum ac, luctus a, lacus. Nunc luctus malesuada ipsum. Morbi aliquam, massa eget gravida fermentum, eros nisi volutpat neque, nec placerat nisi nunc non mi. Quisque tincidunt quam nec nibh sagittis eleifend. Duis malesuada dignissim ante. Aliquam erat volutpat. Proin risus lectus, pharetra vel, mollis sit amet, suscipit ac, sapien. Fusce egestas. Curabitur ut tortor id massa egestas ullamcorper. Cum sociis natoque penatibus et magnis dis parturient montes, nascetur ridiculus mus. Donec fermentum. Curabitur ut ligula ac ante scelerisque consectetur. Nullam at turpis quis nisl eleifend aliquam. Sed odio sapien, semper eget, rutrum a, tempor in, nibh.

### 21.1 Methods

#### 21.1.1 Draw

```
public override void Draw(Graphics grp)
```

**Description:**

Draw the shape.

**Parameter:**

*grp*: The canvas instance.

# Part

---



## 22 MyUserData

This class lets you store yourself data for a single or group shape.

### 22.1 Property

#### 22.1.1 UserDataRecord

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Aliquam erat volutpat. Sed congue feugiat tellus. Praesent ac nunc non nisi eleifend cursus. Sed nisi massa, mattis eu, elementum ac, luctus a, lacus. Nunc luctus malesuada ipsum. Morbi aliquam, massa eget gravida fermentum, eros nisi volutpat neque, nec placerat nisi nunc non mi. Quisque tincidunt quam nec nibh sagittis eleifend. Duis malesuada dignissim ante. Aliquam erat volutpat. Proin risus lectus, pharetra vel, mollis sit amet, suscipit ac, sapien. Fusce egestas. Curabitur ut tortor id massa egestas ullamcorper. Cum sociis natoque penatibus et magnis dis parturient montes, nascetur ridiculus mus. Donec fermentum. Curabitur ut ligula ac ante scelerisque consectetur. Nullam at turpis quis nisl eleifend aliquam. Sed odio sapien, semper eget, rutrum a, tempor in, nibh.

### 22.2 Methods

#### 22.2.1 MyUserData

```
public MyUserData()
```

**Description:**

Initialize the inner data.

#### 22.2.2 AddKeyAndValue

```
public Boolean AddKeyAndValue(String newKey,String newValue)
```

**Description:**

Append a new user define property.

**Parameter:**

*newKey*: The new key you set.

*newValue*: The new value you set.

**Return:**

true: Append successfully.

false: Append unsuccessfully.

### 22.2.3 Assign

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### 22.2.4 ChangeValueByKey

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### 22.2.5 ClearAll

`public Boolean ChangeValueByKey(String originKey,String newValue)`

**Description:**

Clear all data.

**Return:**

true: Clear successfully.  
false: Clear unsuccessfully.

### 22.2.6 DeleteRecordByKey

`public Boolean DeleteRecordByKey(String originKey)`

**Description:**

Delete a record by key,if not match the key,delete unsuccessfully.

**Parameter:**

*originKey*: The record's key that you want to delete.

**Return:**

true: Delete successfully.  
false: Delete unsuccessfully.

### 22.2.7 GetCount

`public Int32 GetCount()`

**Description:**

Get the count of the user record.

**Return:**

Return the count.

### 22.2.8 GetKeyByNo

`public String GetKeyByNo(Int32 n)`

**Description:**

Get key by order of number.

**Parameter:**

*n*: The order of number.

**Return:**

Return the key.

### 22.2.9 GetValueByKey

`public String GetValueByKey(String originKey)`

**Description:**

Get value by key.

**Parameter:**

*originKey*: The key you set.



**Return:**

Return the value.

## 22.2.10 InsertKeyAndValue

```
public Boolean InsertKeyAndValue(String newKey,String newValue,Int32 index,Boolean before)
```

**Description:**

Insert a record by located index.

**Parameter:**

*newKey*: The new key you set.

*newValue*: The new value you set.

*index*: the order

*before*: insert record before or after,if this parameter is false,the record will insert after the order number.

**Return:**

true: Insert successfully.

false: Insert unsuccessfully.

## 22.2.11 RenameKey

```
public Boolean RenameKey(String oldKey,String newKey)
```

**Description:**

Rename a key.

**Parameter:**

*oldKey*: The record's key that you want to rename.

*newKey*: The new key you want to set.

**Return:**

true: Delete successfully.

false: Delete unsuccessfully.

# Part

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## 23 About Crystal Component

### About us

HuZhou HongDi science and technology development co.,ltd. Zhejiang, China, specializes in developing and supporting expert graphical visualization components - TCAD for adding vector drawing function into your applications. TCAD has been helping many software developers around the world.

The Delphi , C++ Builders , kyllix , .NET components are special products. Now we have an opportunity to help each registered user by e-mail. We answer any questions and give some recommendations on more sophisticated use of our products' features. Typically we answer messages in 24 hours, but depending on singularity and difficulty of your question it may take a bit longer. You can affect our products' modification and development by e-mailing us about your needs.

If you need to contact us, you can do so using one of the following methods. We are here to help, so do not hesitate to communicate with us when required. When calling us by phone, please remember that our offices are open from 9:00AM to 5:00PM (GMT +8).

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